

Gate-Level Minimization

Hsi-Pin Ma 馬席彬

<https://eeclass.nthu.edu.tw/course/3452>

Department of Electrical Engineering
National Tsing Hua University

Outline

- The Map Method
- Technology Mapping

The Map Method

Map Representation

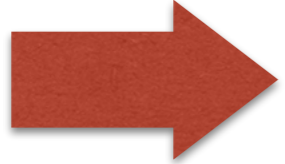
- A function's truth-table representation is unique, while its algebraic expression is not unique.
- Complexity of digital circuit (gate count) \propto complexity of algebraic expression (literal count)
 - $F_2 = x'y'z + x'yz + xy'$ (3 AND, 1 OR term, 8 literals)
 - $F_2 = x'z + xy'$ (2 AND terms, 1 OR terms, 4 literals)
- The simplest algebraic expression is one that has **minimum number of terms** with the **smallest possible number of literals** in each term

Karnaugh Map (K-map)

- An array of squares each representing one minterm to be minimized
- Each K-map defines a unique Boolean function
 - A Boolean function can be represented by a truth table, a Boolean expression, or a map
- K-map is a visual diagram of all possible ways a function may be expressed
 - Provide visual aid to identify PIs and EPIs
 - For manual minimization of Boolean functions

Merging Minterms

- In function F_2 , m_1 and m_3 in the truth table differ only in one position

001
 011

 $0X1$

– X: matches either 0 or 1

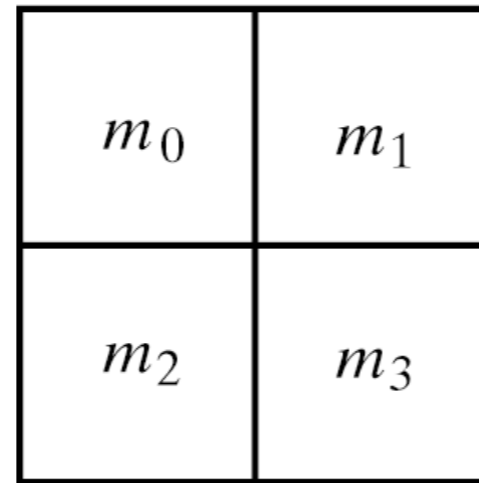
- The minterms in a function can be merged to form a larger (or simpler) product term

$$f_{0X1} = x'y'z + x'yz = x'z(y' + y) = x'z$$

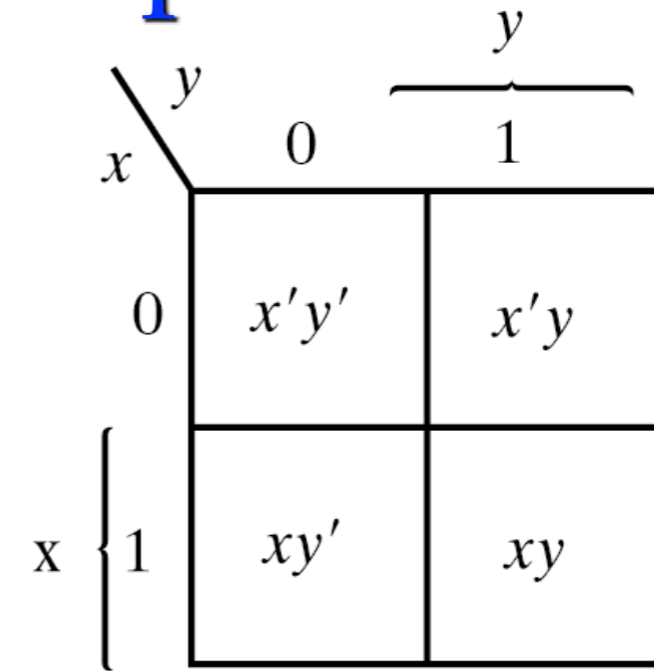
x	y	z	F_2
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	0
1	1	1	0

Two-Variable Map

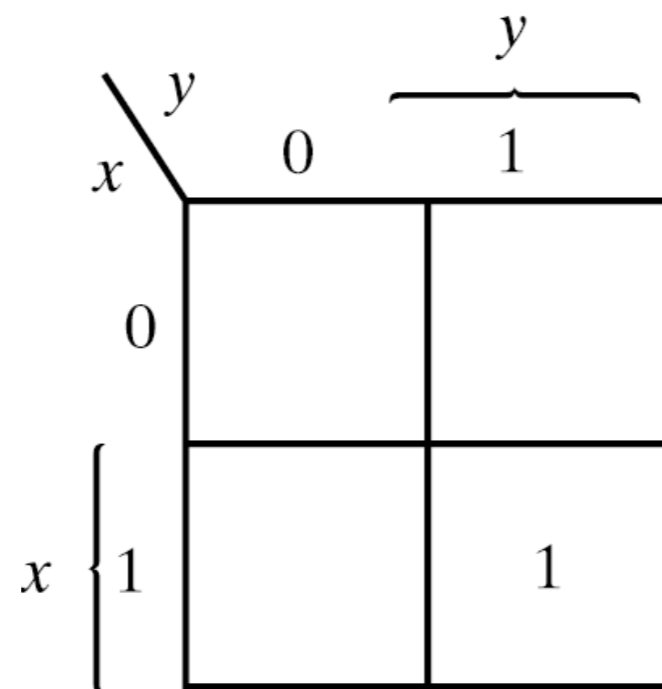
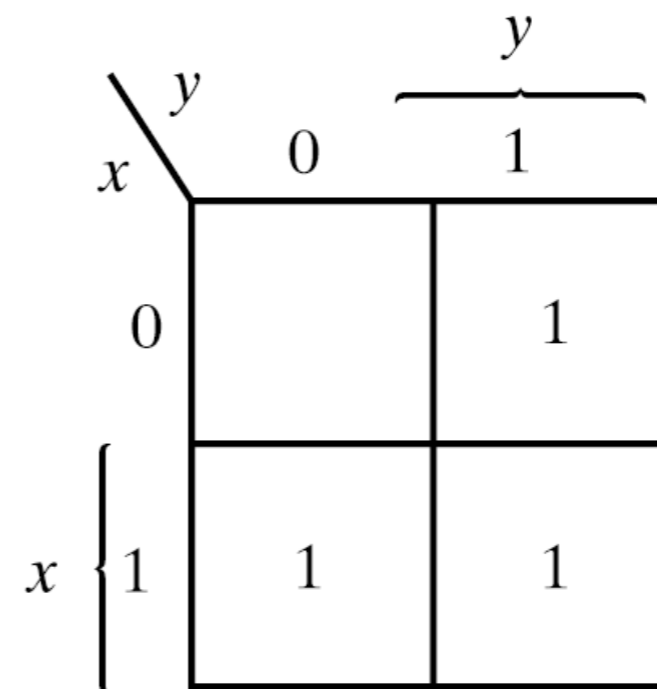
x	y	f
0	0	m_0
0	1	m_1
1	0	m_2
1	1	m_3



(a)



(b)

(a) xy m_3 (b) $x + y$ $(m_1 + m_2 + m_3)$

Three-Variable Map (1/5)

- Minterms are arranged in the Gray-code sequence
- Any 2 (*horizontally or vertically*) adjacent squares differ by exactly 1 variable, which is complemented in one square and uncomplemented in the other.
- Any 2 minterms in adjacent squares that are ORed together will cause a removal of the different variable

m_0	m_1	m_3	m_2
m_4	m_5	m_7	m_6

		y			
		yz			
x	0	00	01	11	10
	1	0	$x'y'z'$	$x'y'z$	$x'yz$
	1	$xy'z'$	$xy'z$	xyz	xyz'
		z			

Three-Variable Map (2/5)

• Example (adjacent squares)

– m_5 OR m_7 can be simplified

- $m_5 + m_7 = xy'z + xyz = xz(y + y') = xz$

– m_0 OR m_2 can be simplified

- $m_0 + m_2 = x'y'z' + x'yz' = x'z'(y + y') = x'z'$

– m_1 OR m_3 OR m_5 OR m_7 can be simplified

- $m_1 + m_3 + m_5 + m_7 = x'y'z + x'yz + xy'z + xyz = x'z(y + y') + xz(y + y') = x'z + xz = z$

m_0	m_1	m_3	m_2
m_4	m_5	m_7	m_6

		y			
		yz		11	
x	0	00	01	$x'yz$	$x'yz'$
	1	$xy'z'$	$xy'z$	xyz	xyz'
		z			

Three-Variable Map (3/5)

• Example

$$F(x, y, z) = \sum (2, 3, 4, 5) = x'y + xy'$$

		yz		y	
		00	01	11	10
x	0			1	1
	1	1	1		

z

$$F(x, y, z) = \sum (3, 4, 6, 7) = yz + xz'$$

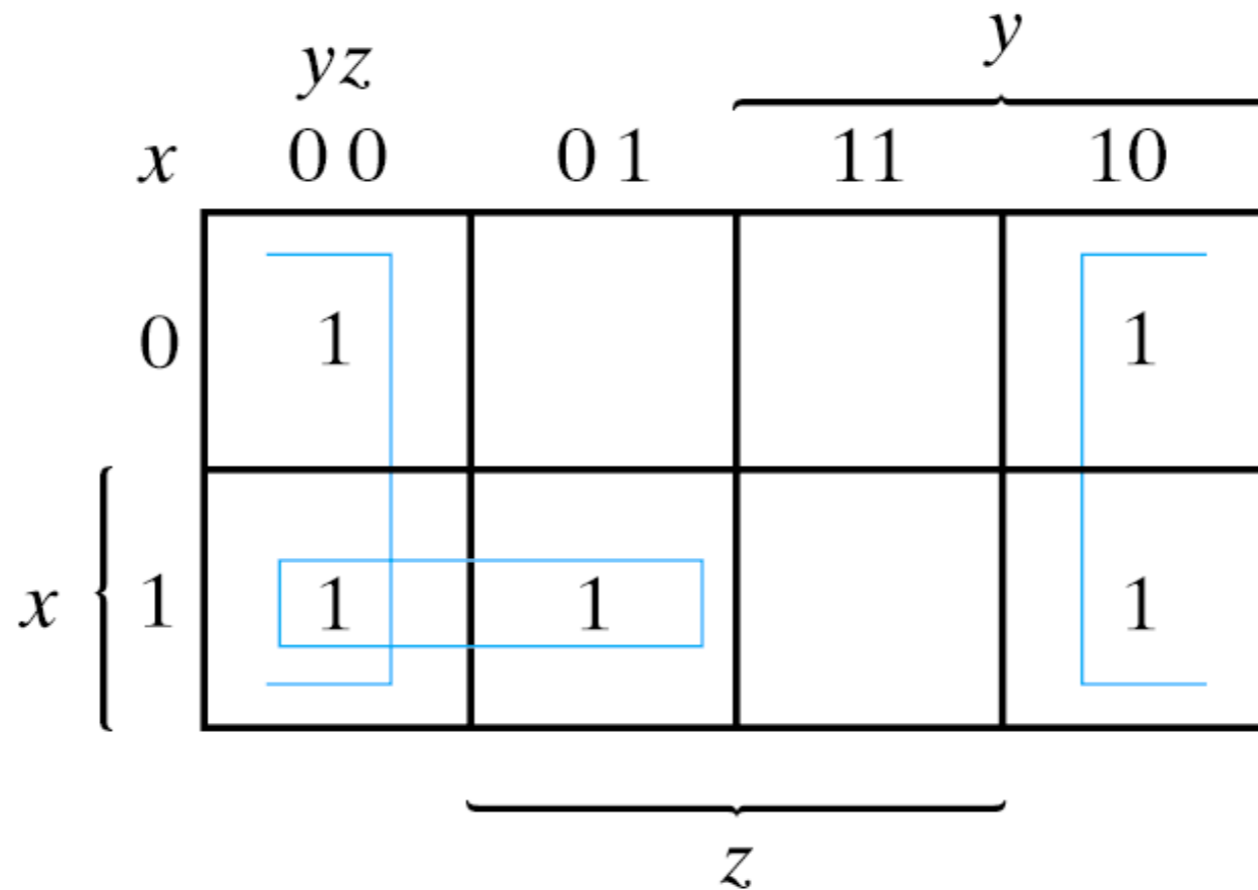
		yz		y	
		00	01	11	10
x	0			1	
	1	1		1	1

z

Three-Variable Map (4/5)

• Example

$$F(x, y, z) = \sum (0, 2, 4, 5, 6) = z' + xy'$$



Three-Variable Map (5/5)

• Example

$$F = A'C + A'B + AB'C + BC$$

		BC		B	
		00	01	11	10
A	0		1	1	1
	1		1	1	

$\underbrace{\hspace{10em}}_C$

$$F(A, B, C) = \sum (1, 2, 3, 5, 7) = C + A'B$$

Four-Variable Map (1/3)

Number of adjacent squares	Number of minterms	Number of literals	example
1	1	4	$wxyz$
2	2	3	wxy
4	4	2	wx
8	8	1	w
16	16	constant '1'	1

m_0	m_1	m_3	m_2
m_4	m_5	m_7	m_6
m_{12}	m_{13}	m_{15}	m_{14}
m_8	m_9	m_{11}	m_{10}

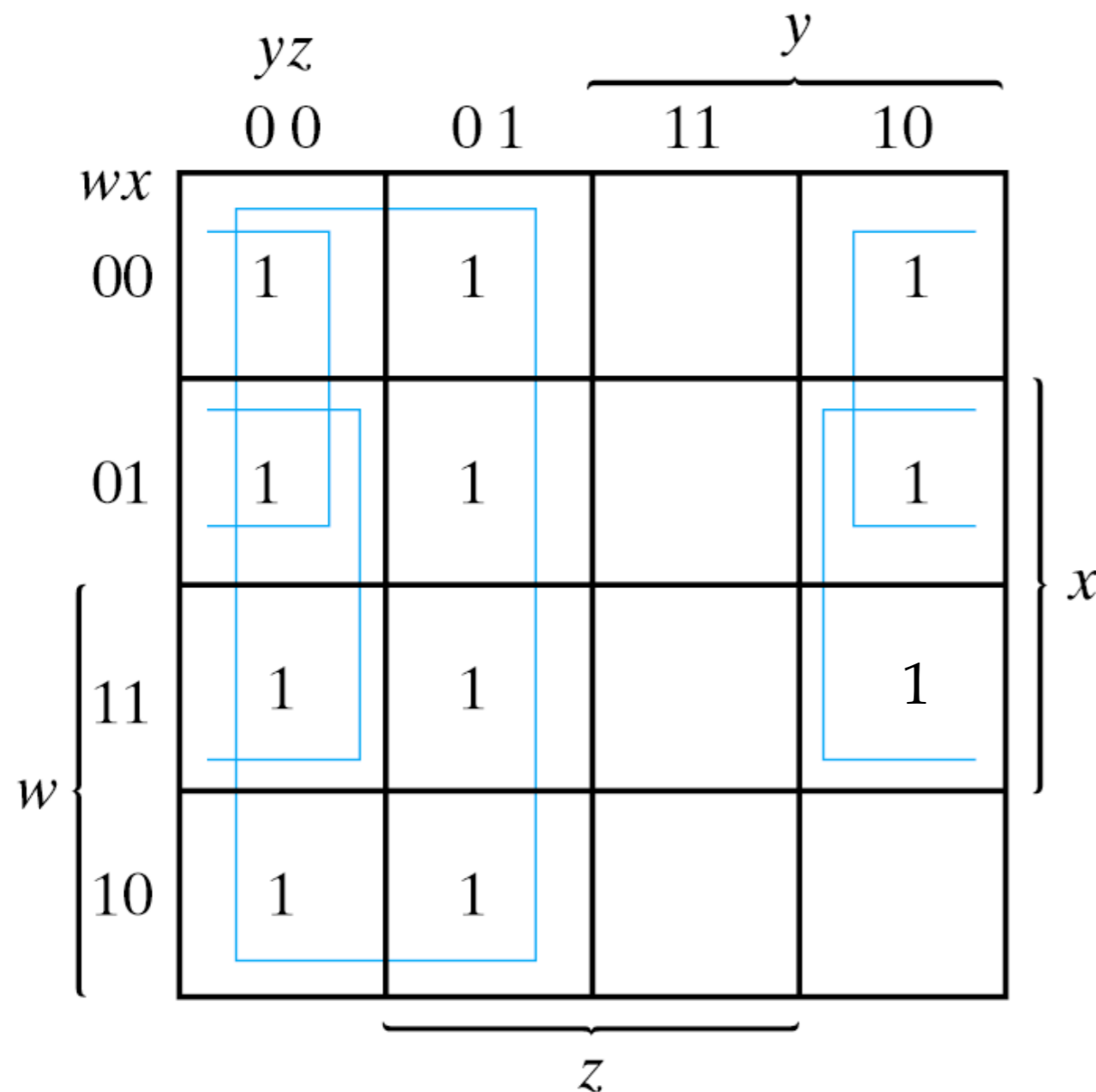
		y			
		yz			
wx		00	01	11	10
	00		$w'x'y'z'$	$w'x'y'z$	$w'x'yz$
01		$w'xy'z'$	$w'xy'z$	$w'xyz$	$w'xyz'$
11	w	$wxy'z'$	$wxy'z$	$wxyz$	$wxyz'$
10		$wx'y'z'$	$wx'y'z$	$wx'yz$	$wx'yz'$

z

Four-Variable Map (2/3)

• Example

$$F(w, x, y, z) = \sum (0, 1, 2, 4, 5, 6, 8, 9, 12, 13, 14) = y' + w'z' + xz'$$



- ★ Minimize the number of groups
- ★ Maximize the group size

Four-Variable Group (3/3)

• Example

$$F = A'B'C' + B'CD' + A'BCD' + AB'C' = B'D' + B'C' + A'CD'$$

		CD		C	
		00	01	11	10
AB	00	1	1		1
	01				1
11	11				
	10	1	1		1
		D			

- ★ Minimize the number of groups
- ★ Maximize the group size

Implicants

- *Implicant* of a function: any product term that *implies* the function
 - A product term that is only true when a function is true
- Example: in F_2 function

	minterm	implicant
m_1	v	v
m_2	v	x
$0X1$	x	v

1-minterm

0-minterm

x	y	z	F_2
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	0
1	1	1	0

Prime and Essential Prime Implicants

- Prime implicant (PI)

- The implicant that cannot be merged into a larger one

- Essential prime implicant (EPI)

- The one and only one prime implicant that contains a particular minterm of a function

- The EPI cannot be removed from a description of a function

- ★ Minimize the number of groups

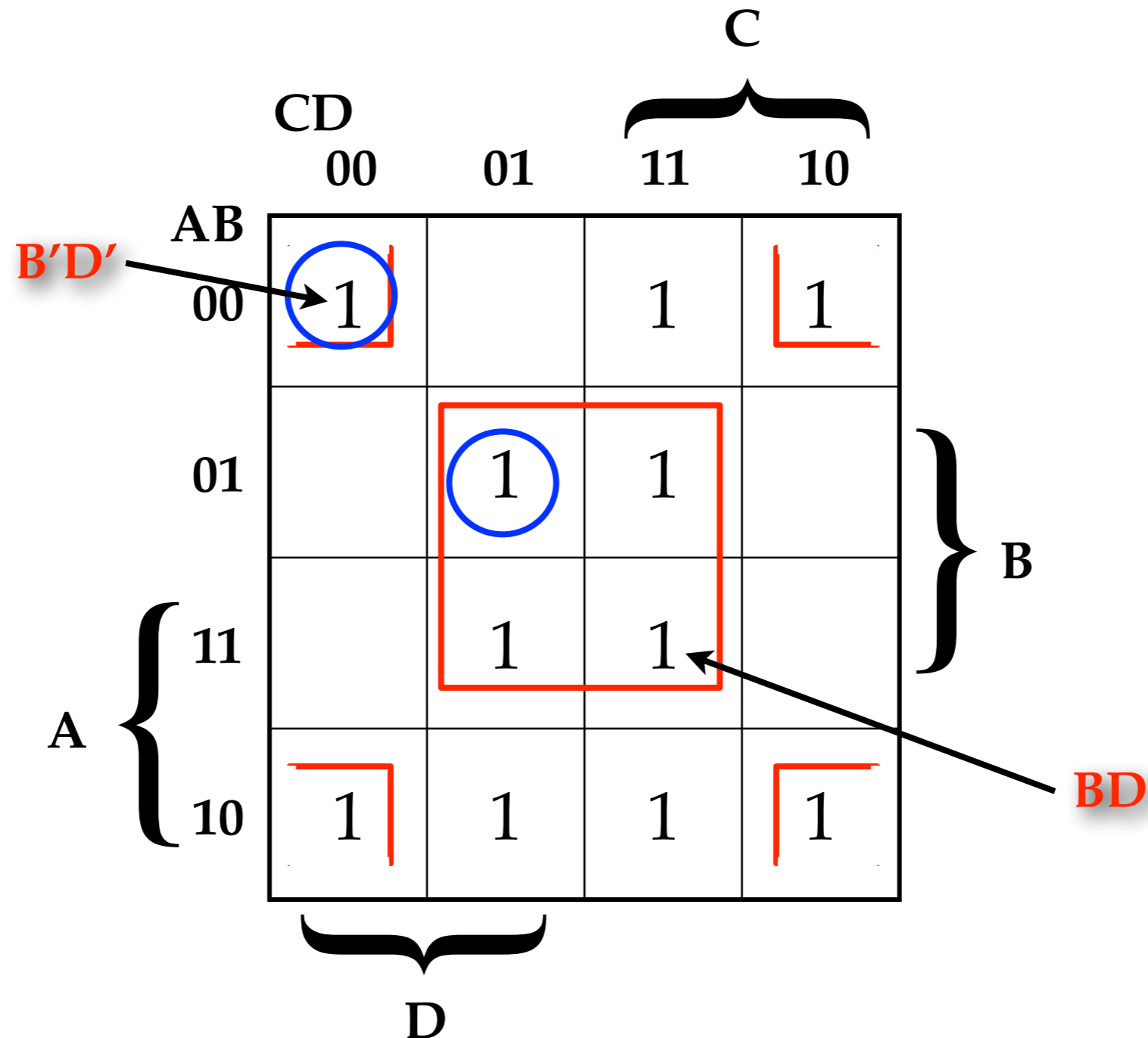
- ★ Maximize the group size

Covering a Function (1/3)

- Procedure to select an inexpensive set of implicants
 - Start with an empty cover
 - Add all essential prime implicants to the cover
 - For each remaining uncovered minterm, add the largest implicant that covers that minterm to the cover
- The procedure will always result in a *good* cover, but no guarantee the lowest-cost cover.

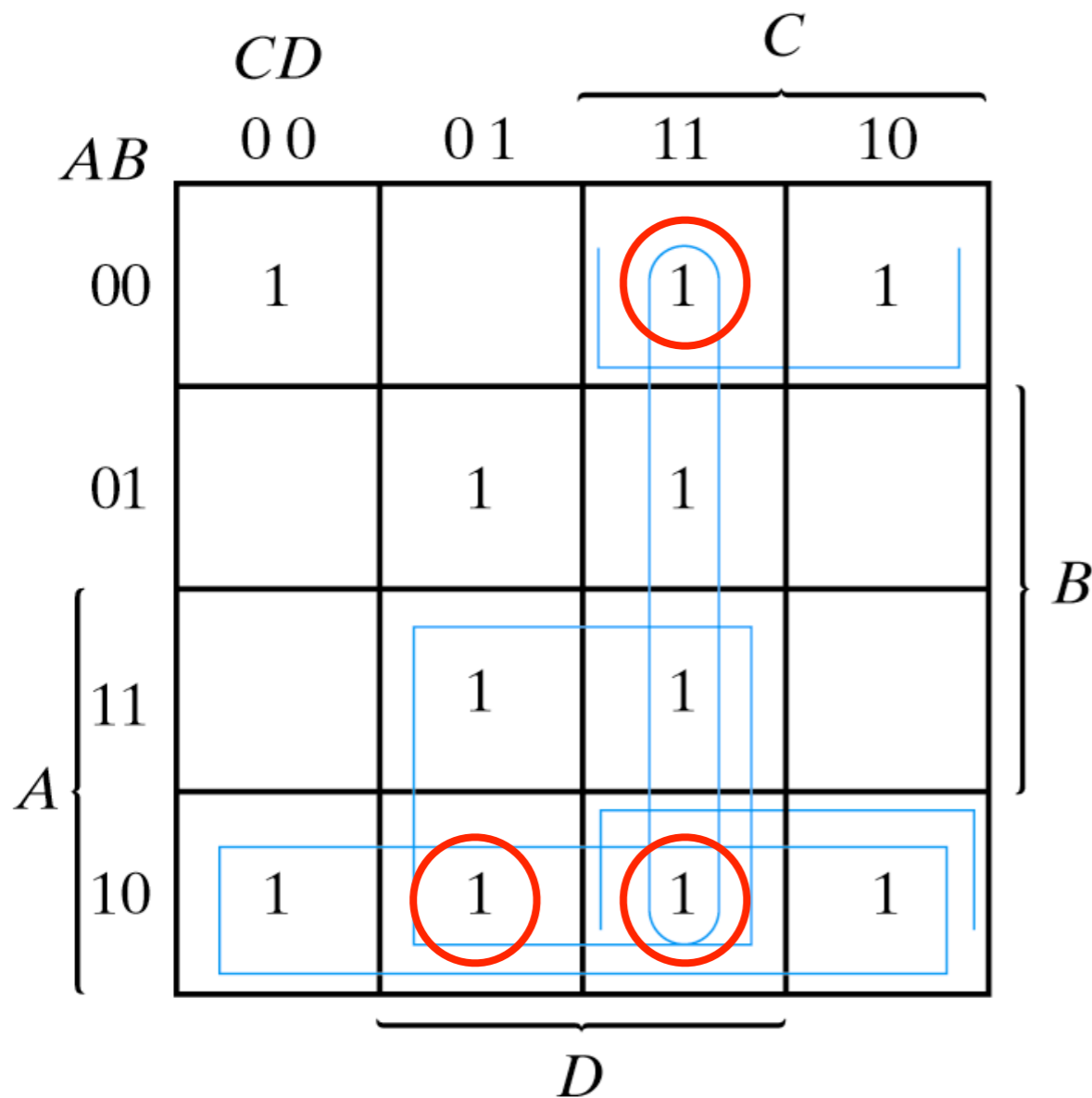
Covering a Function (2/3)

- **Example** $F(A, B, C, D) = \sum (0, 2, 3, 5, 7, 8, 9, 10, 11, 13, 15)$



Covering a Function (3/3)

- **Example** $F(A, B, C, D) = \sum (0, 2, 3, 5, 7, 8, 9, 10, 11, 13, 15)$



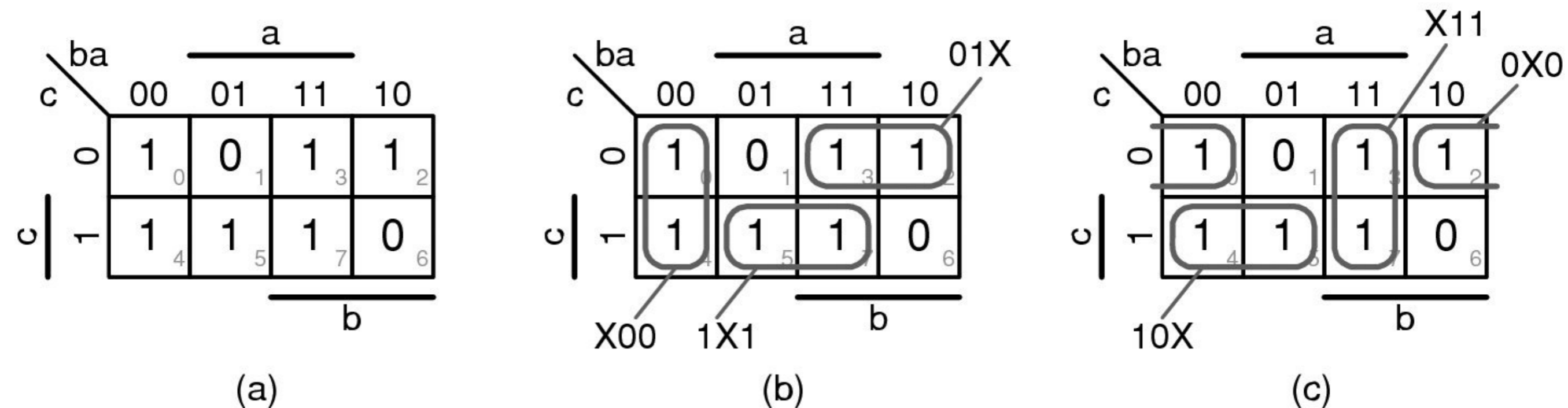
(b) Prime implicants $CD, B'C$
 AD , and AB'

Find other PI

$$\begin{aligned}
 F &= BD + B'D' + CD + AD \\
 &= BD + B'D' + CD + AB' \\
 &= BD + B'D' + B'C + AD \\
 &= BD + B'D' + B'C + AB'
 \end{aligned}$$

Non-unique Minimum Cover

- No essential prime implicants
- Two or more possible covers exist: not unique



Five-Variable Map

- Imagine that the 2 maps are superimposed on one another.
 - It is possible to construct a 6-variable map with 4-variable maps by similar procedure.
 - Maps of 6 or more variables are hard to read=> impractical

$A = 0$

		D			
		DE		D	
BC		00	01	11	10
B	00	0	1	3	2
	01	4	5	7	6
	11	12	13	15	14
	10	8	9	11	10

E

$A = 1$

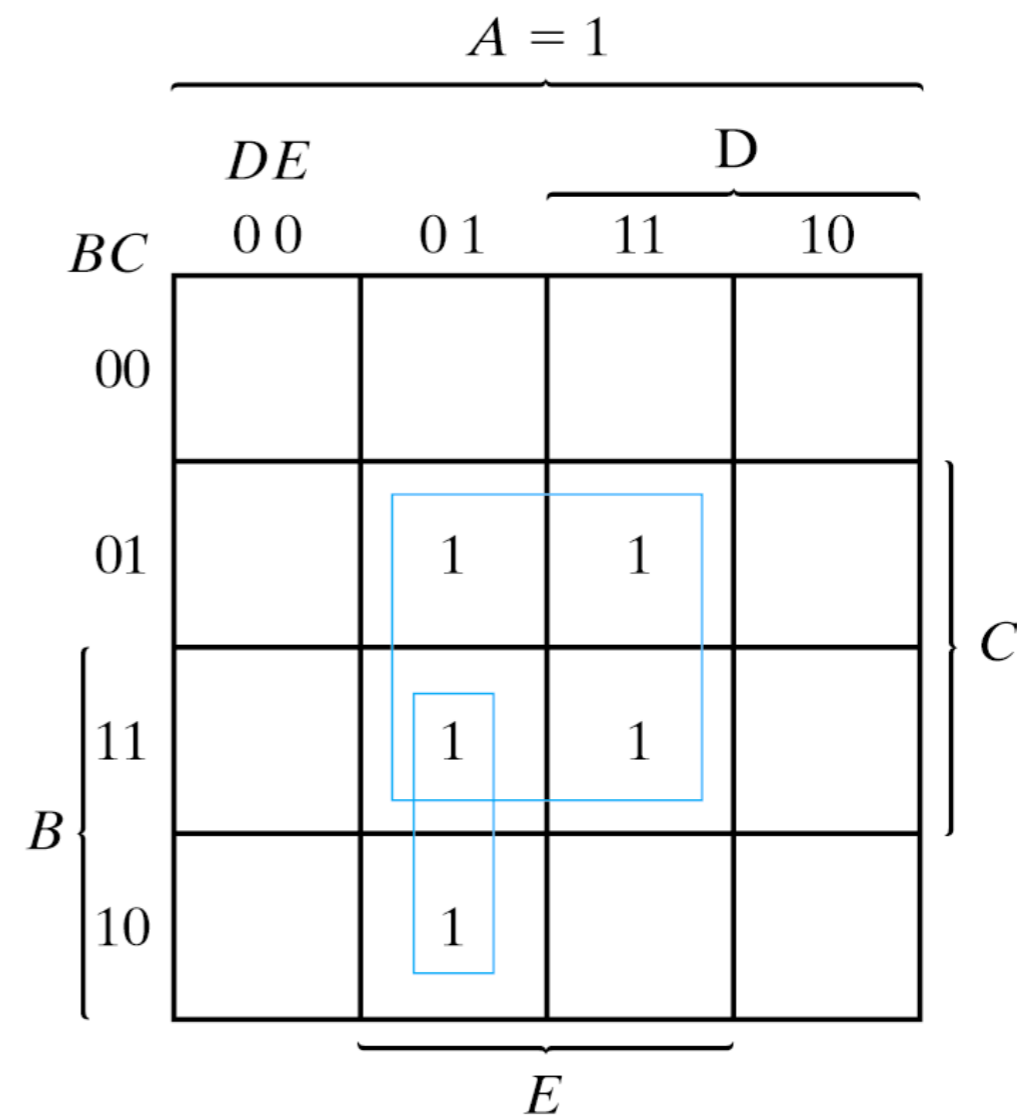
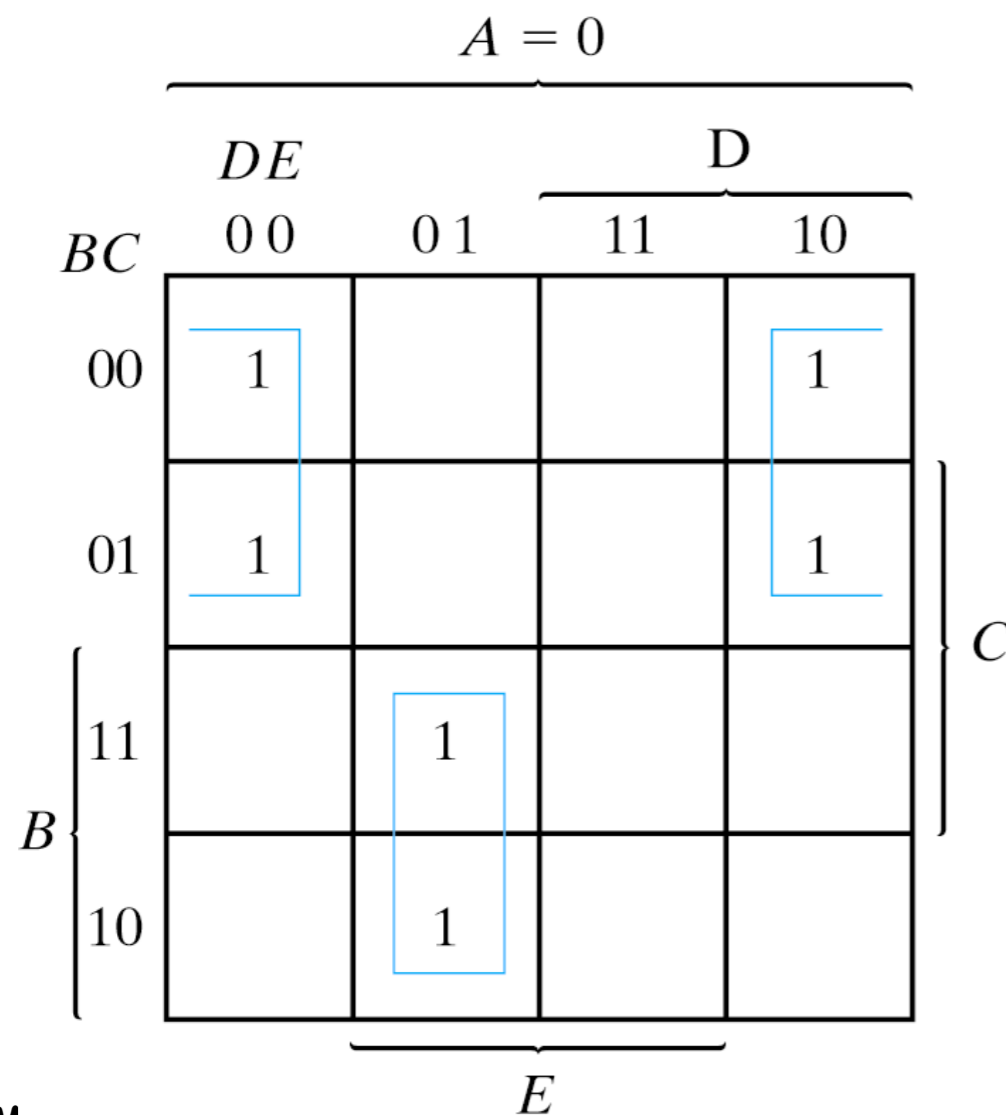
		D			
		DE		D	
BC		00	01	11	10
B	00	16	17	19	18
	01	20	21	23	22
	11	28	29	31	30
	10	24	25	27	26

E

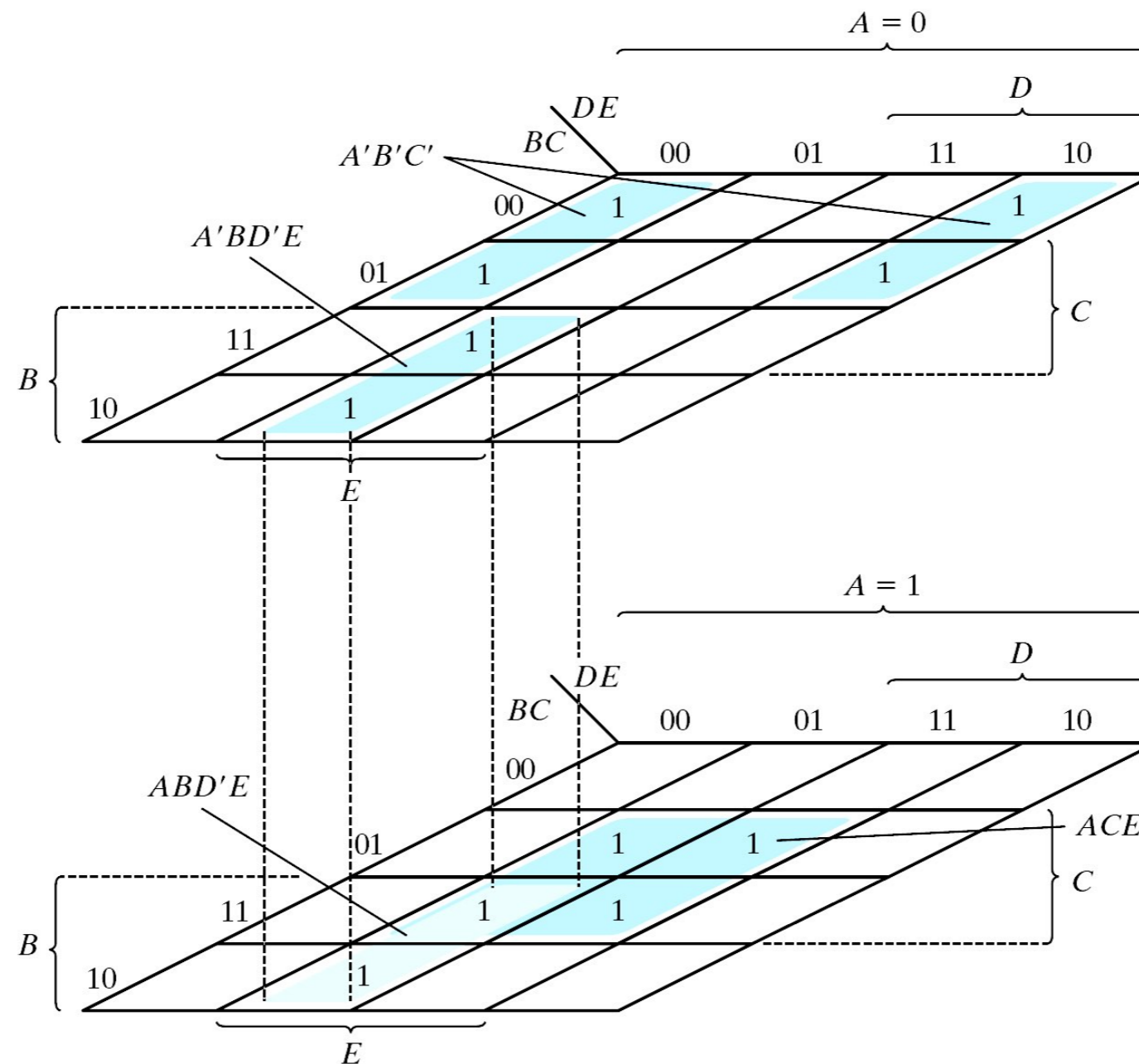
Five-Variable Map

- Example $F = \sum (0, 2, 4, 6, 9, 13, 21, 23, 25, 29, 31)$

$$F = A'B'E' + BD'E + ACE$$



Five-Variable Map



K-map Summary

- Any 2^k adjacent squares, $k=0,1,\dots,n$, in an n -variable map represent an area that gives a product term of $n-k$ literals

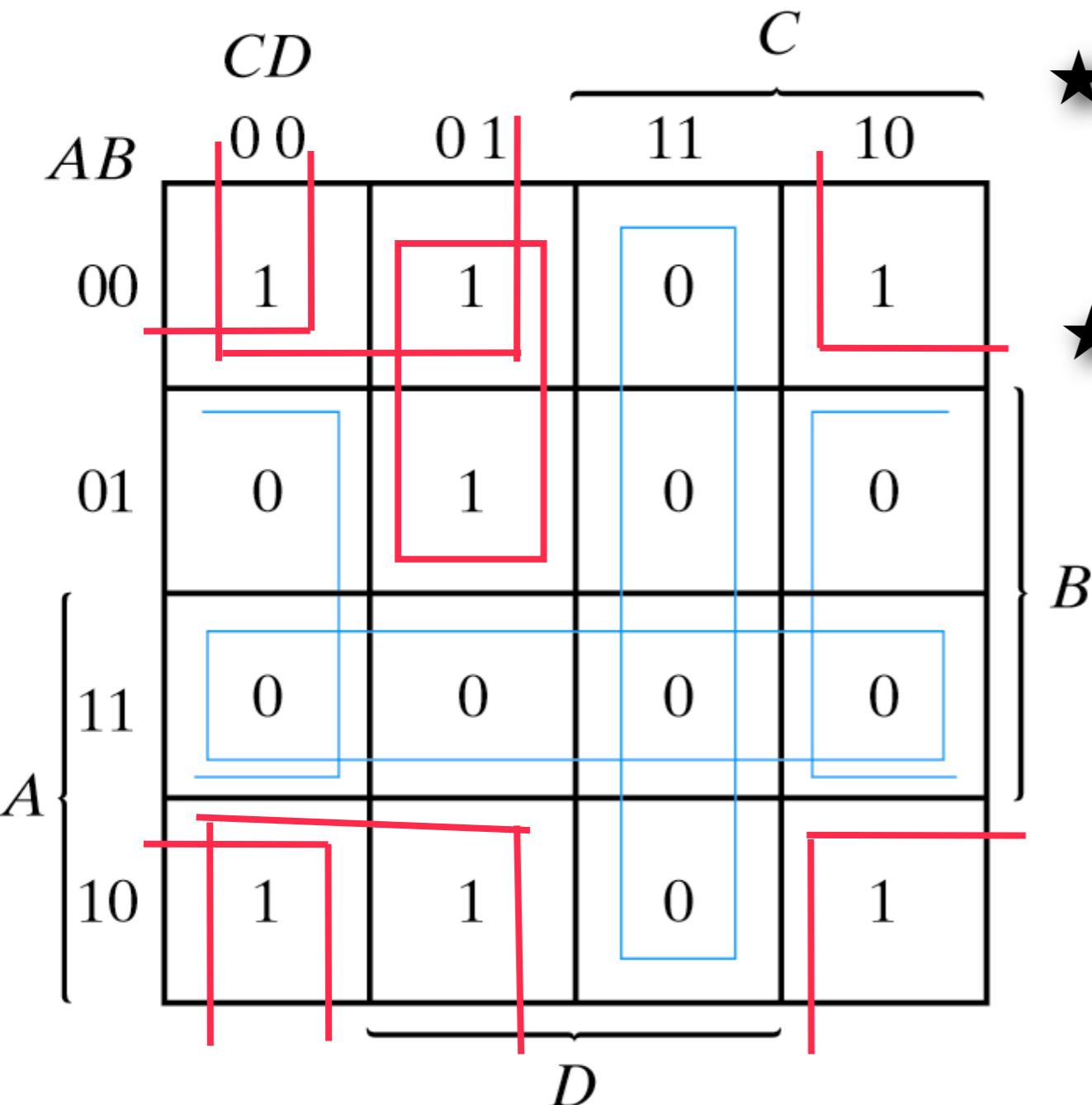
K	# of adjacent squares	# of literals in a term in an n -variable map			
		$n=2$	$n=3$	$n=4$	$n=5$
0	1	2	3	4	5
1	2	1	2	3	4
2	4	0	1	2	3
3	8		0	1	2
4	16			0	1
5	32				0

Product-of-Sums Simplification

- Based on the generalized DeMorgan's Theorem
 - (0's in the K-map): Simplified F' in the form of sum of products
 - (1's in the K-map): Apply Demorgan's Theorem $F=(F')'$
 - F' : sum of products \Rightarrow F : product of sums

Product-of-Sums Simplification

- Example: Simplify F in sum-of-product and product-of-sum forms $F(A, B, C, D) = \sum(0, 1, 2, 5, 8, 9, 10)$



★ sum-of-product (minterm approach)

$$F = B'D' + B'C' + A'C'D \quad (\text{specify 1's})$$

★ product-of-sum (DeMorgan's Theorem)

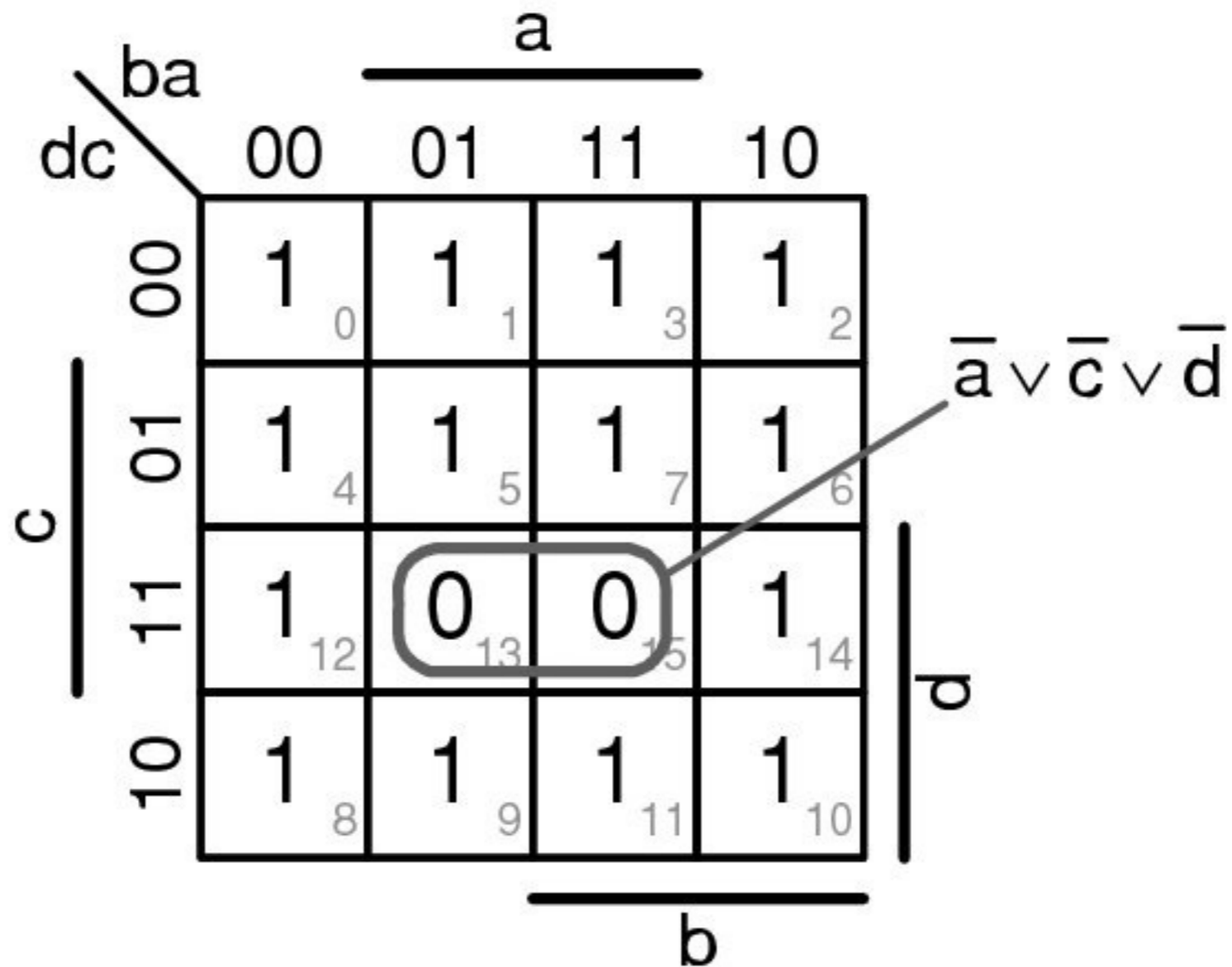
$$F' = AB + CD + BD' \quad (\text{specify 0's})$$

Apply DeMorgan's Theorem

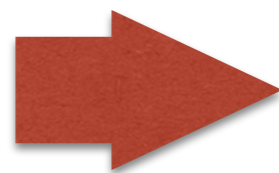
$$F = (A' + B')(C' + D')(B' + D)$$

Example 1

$$f(d, c, b, a) = \Pi(13, 15)$$



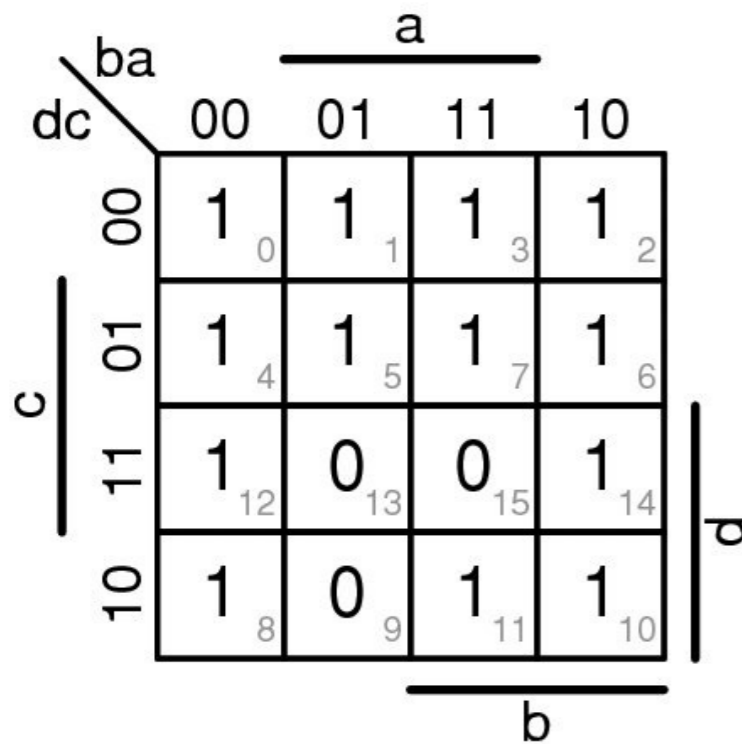
$$(f(d, c, b, a))' = acd$$



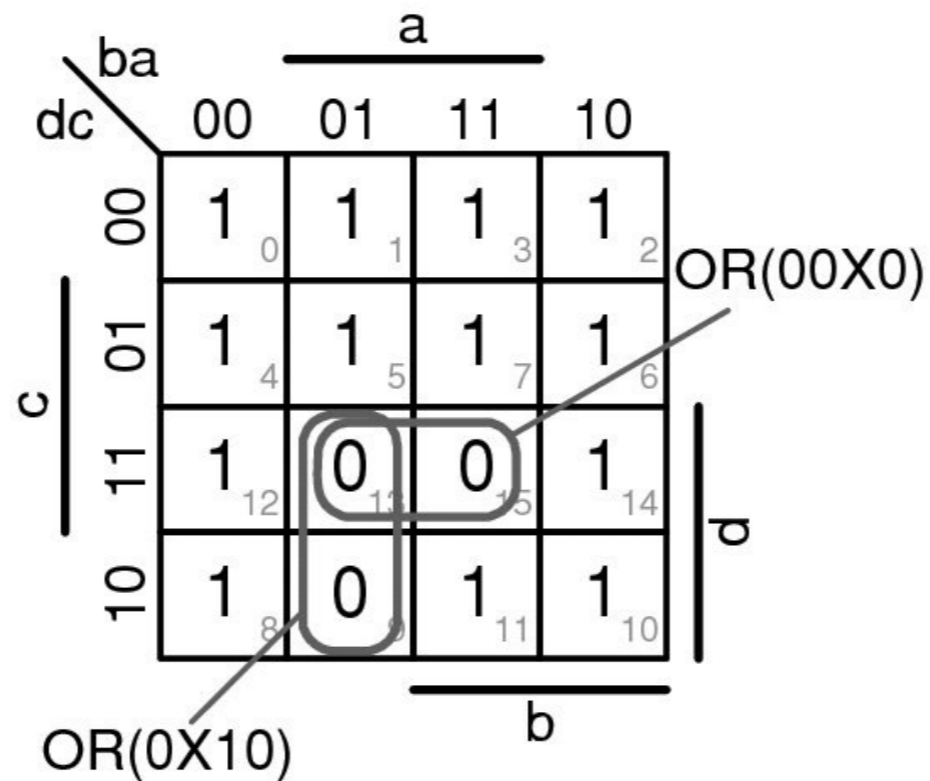
$$f(d, c, b, a) = a' + c' + d'$$

Example 2

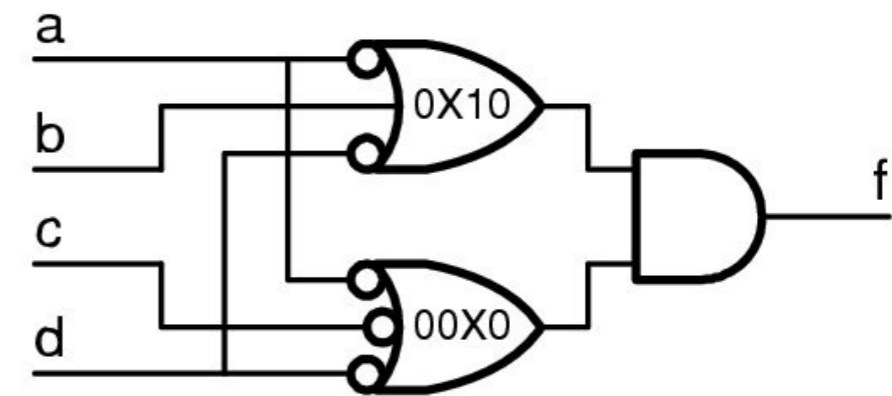
$$f(d, c, b, a) = \Pi(9, 13, 15)$$



(a)

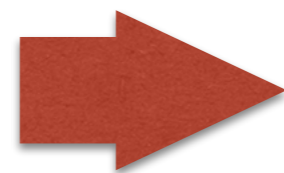


(b)



(c)

$$(f(d, c, b, a))' = db'a + dca$$

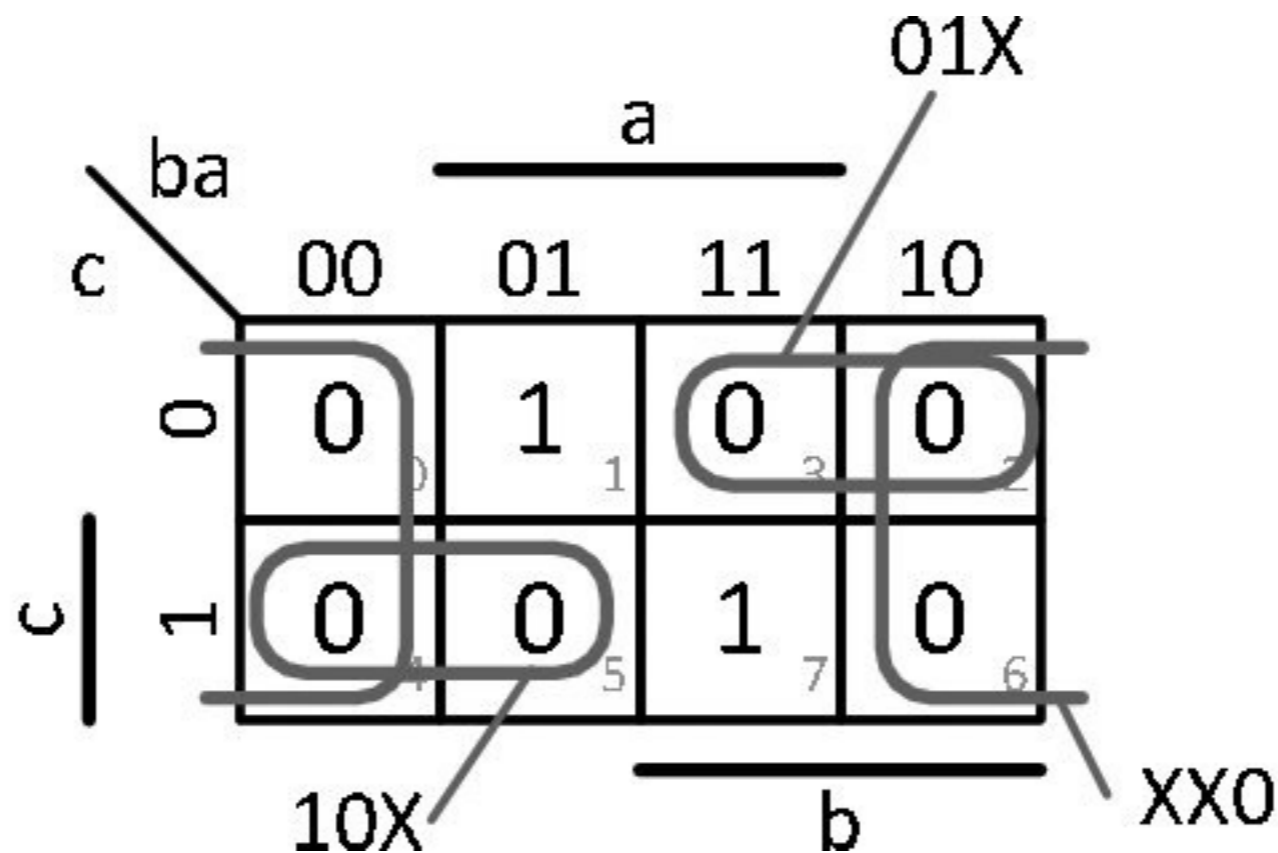


$$f(d, c, b, a) = (d' + b + a')(d' + c' + a')$$

Example 3

- Find a minimal product-of-sums expression

$$f(c, b, a) = \sum m(1, 7)$$



$$(f(c, b, a))' = c'b + cb' + a' \quad \Rightarrow \quad f(c, b, a) = (c + b')(c' + b)a$$

Don't-Care Conditions

- Incompletely specified functions

- Functions that have unspecified outputs for some input combinations
 - output are unspecified for 1010 to 1111 in 4-bit BCD code

- Don't-care conditions

- Unspecified minterms of a function, don't-cares, Xs
- Can be used on a map to provide further simplifications of the Boolean expression
- Each X can be assigned an arbitrary value, 0 or 1, to help simplification procedure

Example 3.8

• Example

- Boolean function: $F(w, x, y, z) = \sum (1, 3, 7, 11, 15)$
- Don't-care conditions: $D(w, x, y, z) = \sum (0, 2, 5)$
- both (a) and (b) are acceptable

		yz		y	
		00	01	11	10
wx	00	X	1	1	X
	01	0	X	1	0
	11	0	0	1	0
	10	0	0	1	0

Labels: w (rows), x (columns), z (bottom), y (top)

(a) $F = yz + w'x'$

		yz		y	
		00	01	11	10
wx	00	X	1	1	X
	01	0	X	1	0
	11	0	0	1	0
	10	0	0	1	0

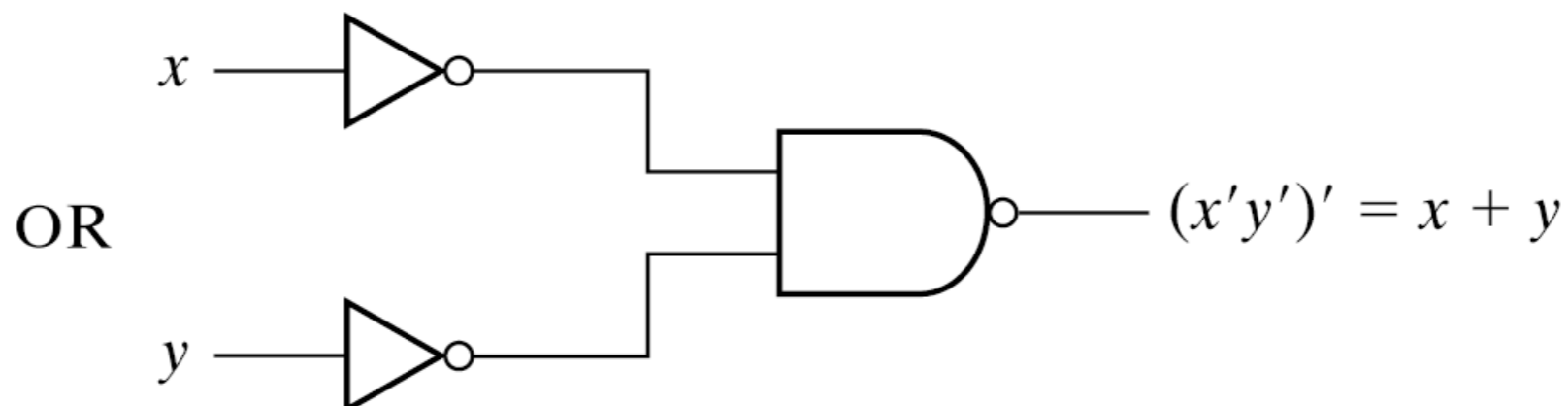
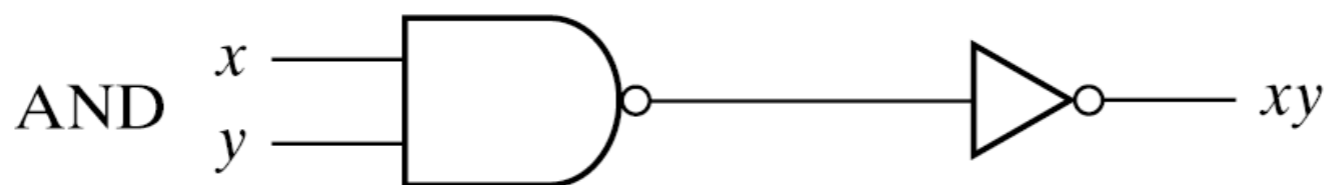
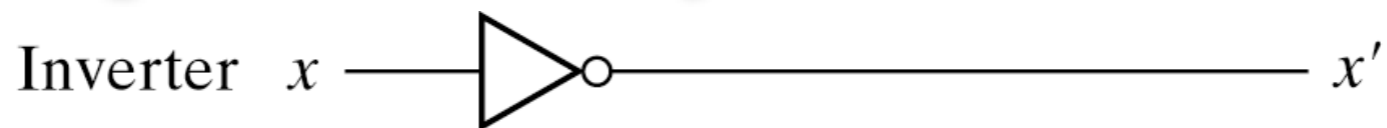
Labels: w (rows), x (columns), z (bottom), y (top)

(a) $F = yz + w'z$

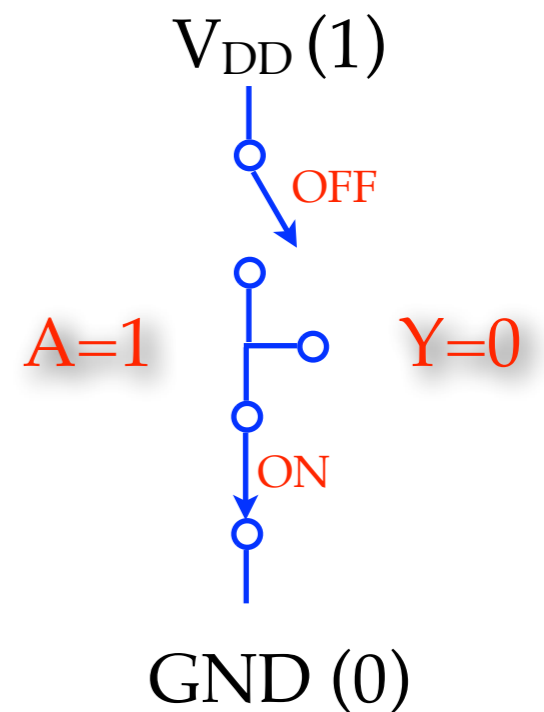
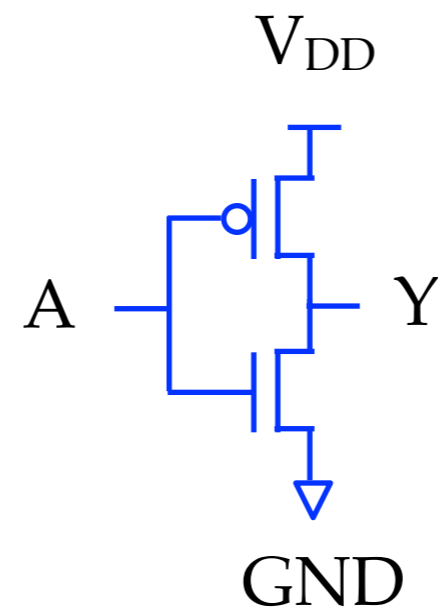
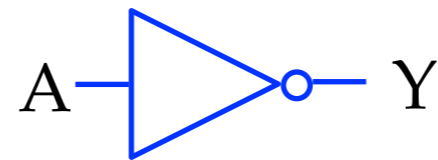
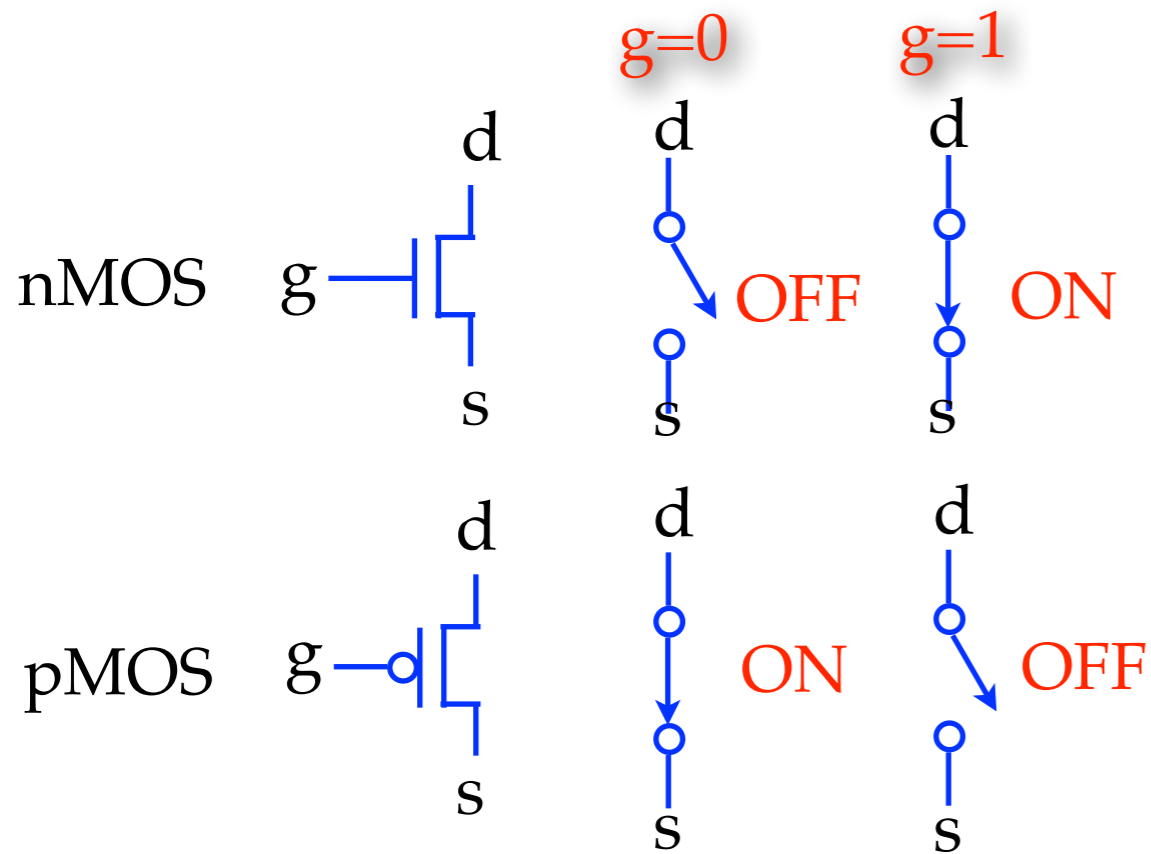
Technology Mapping

NAND and NOR Implementation

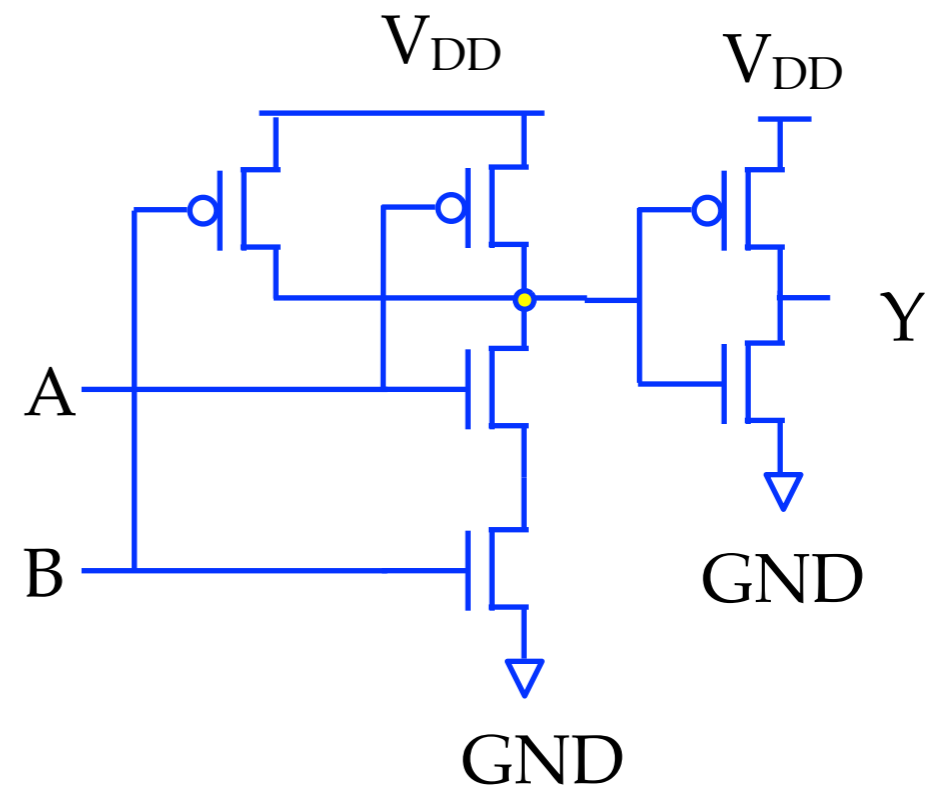
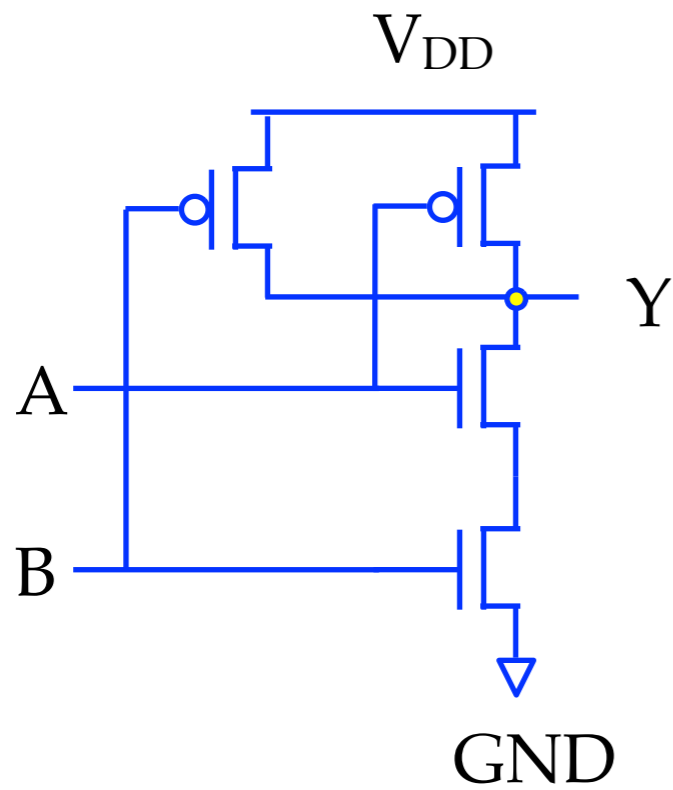
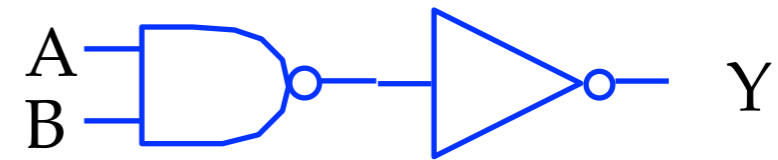
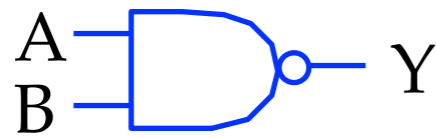
- Digital circuits are more frequently constructed with NAND/NOR gates than with AND/OR/NOT gates due to ease of fabrication.
 - In gate arrays, only NAND (or NOR) gates are used.
- NAND gate is a universal gate because any operation can be implemented by it.



MOS Switches



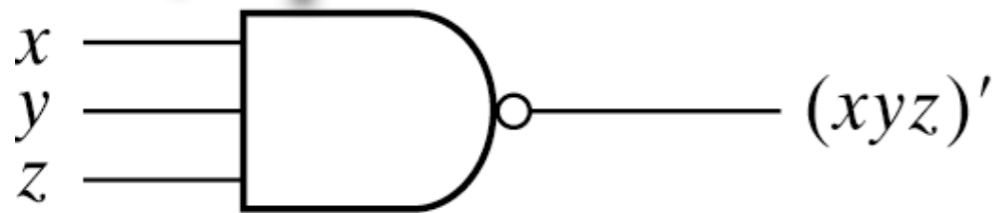
NAND vs. AND



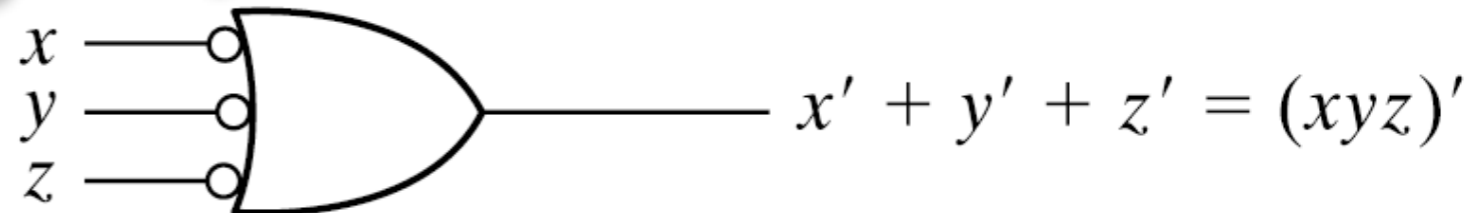
NAND-NAND Implementation (1 / 6)

- AND-invert and Invert-OR are equivalent.

(Equivalent NAND gates)



(a) AND–invert



(b) Invert–OR

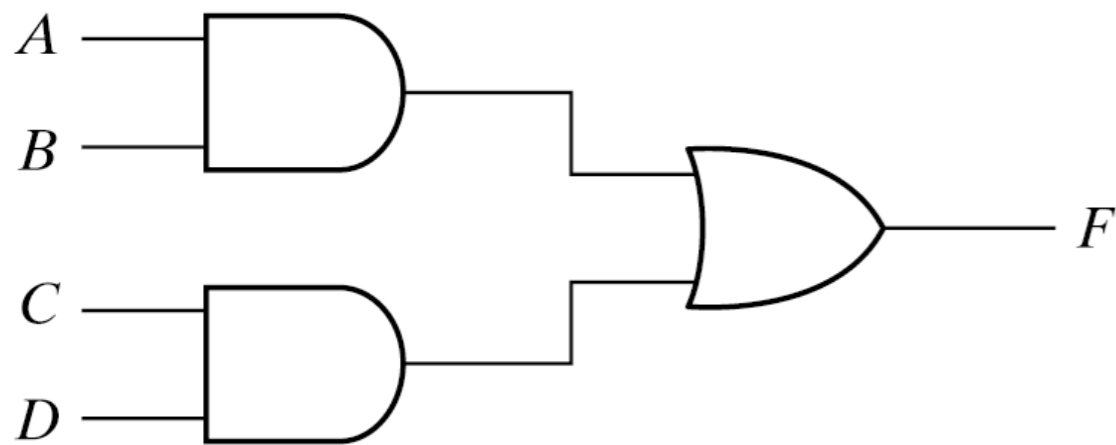
- Procedure

- Simplify the function in the form of sum-of-products.
- Transfer it to 2-level NAND-NAND expression (DeMorgan's Theorem).
- Draw the corresponding NAND gate implementation. A 1-input NAND gate can be replaced by an inverter.

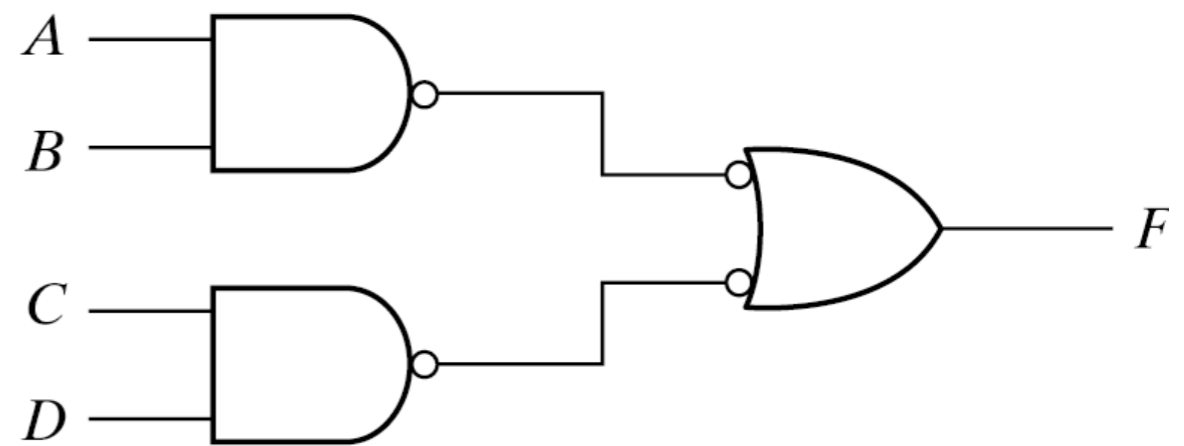
NAND-NAND Implementation (2/6)

• Example

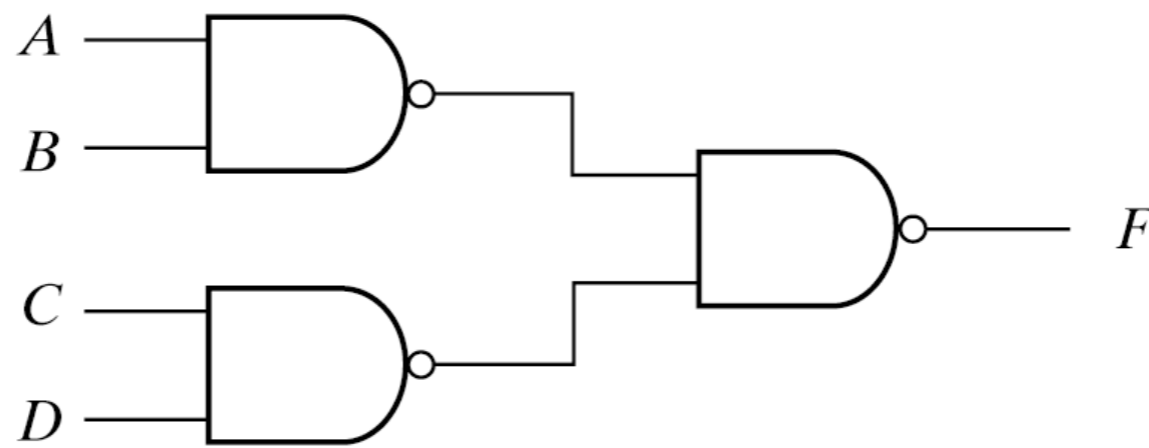
$$F(A, B, C, D) = AB + CD$$



(a)



(b)

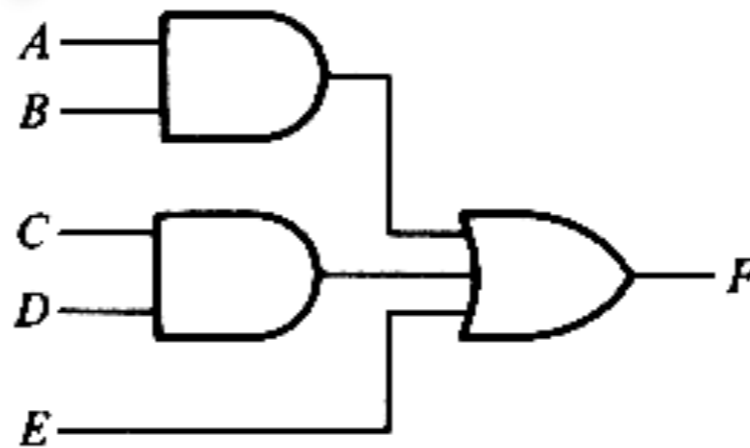


(c)

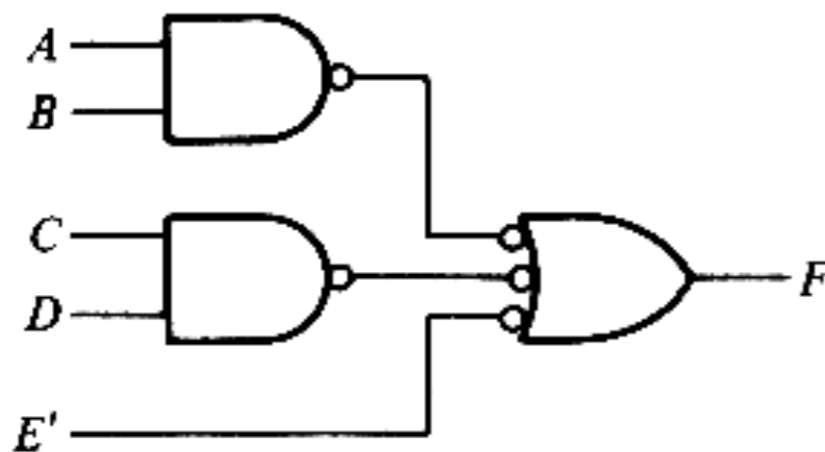
NAND-NAND Implementation (3/6)

• Example

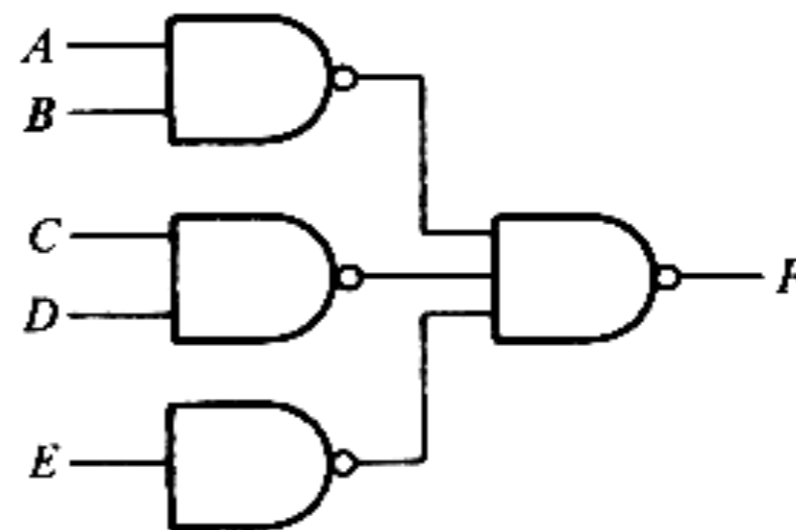
$$F(A, B, C, D, E) = AB + CD + E = ((AB)'(CD)'E')'$$



(a) AND-OR



(b) NAND-NAND

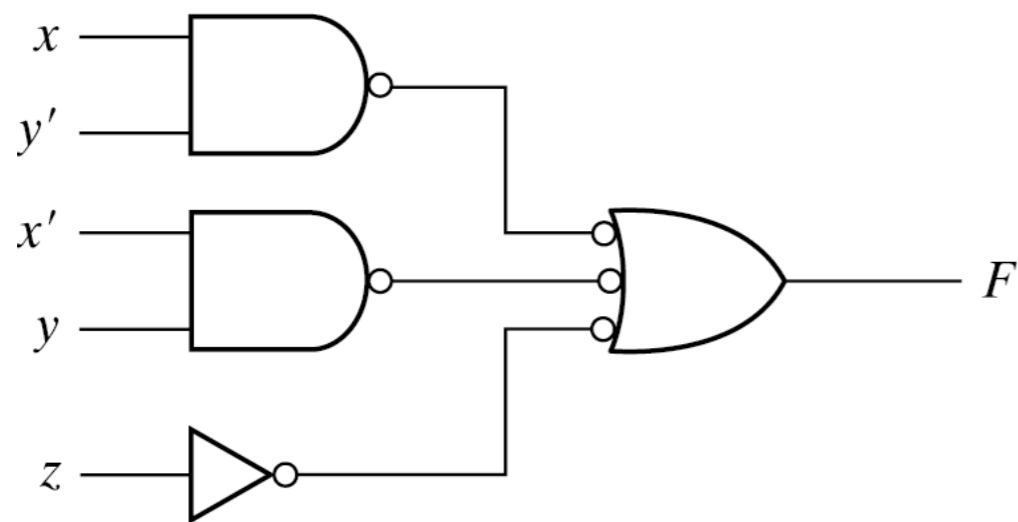
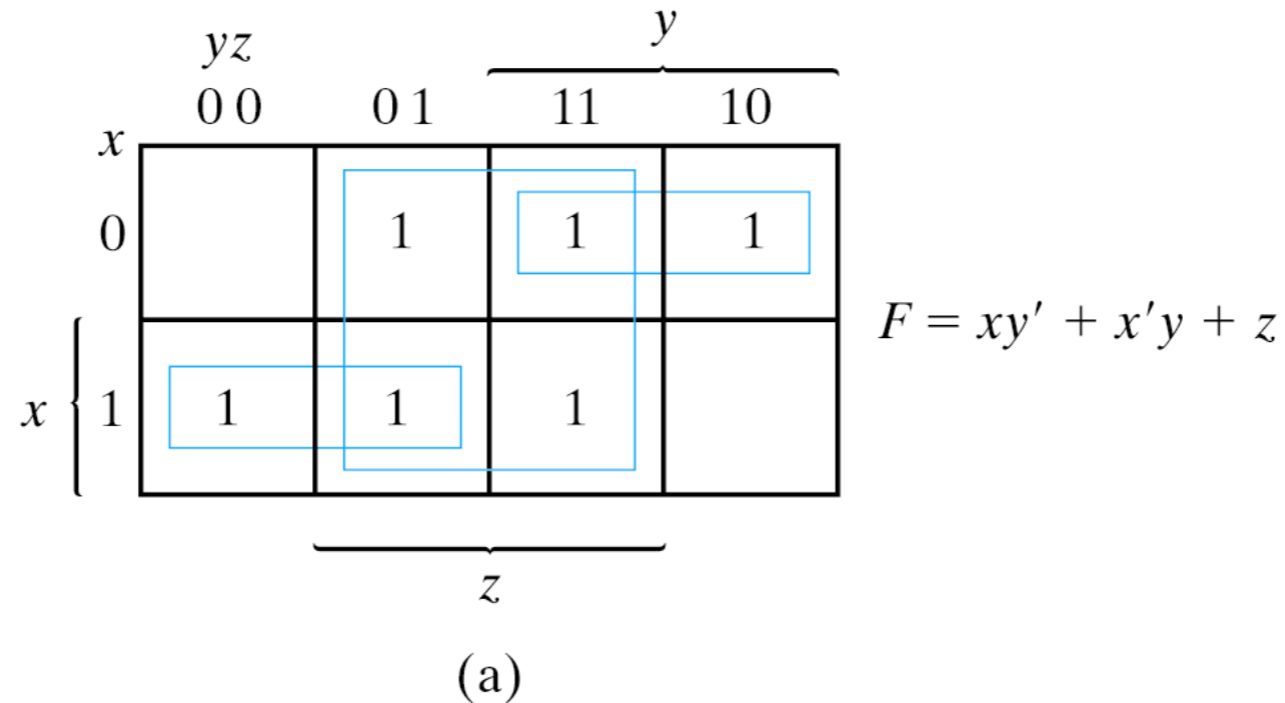


(c) NAND-NAND

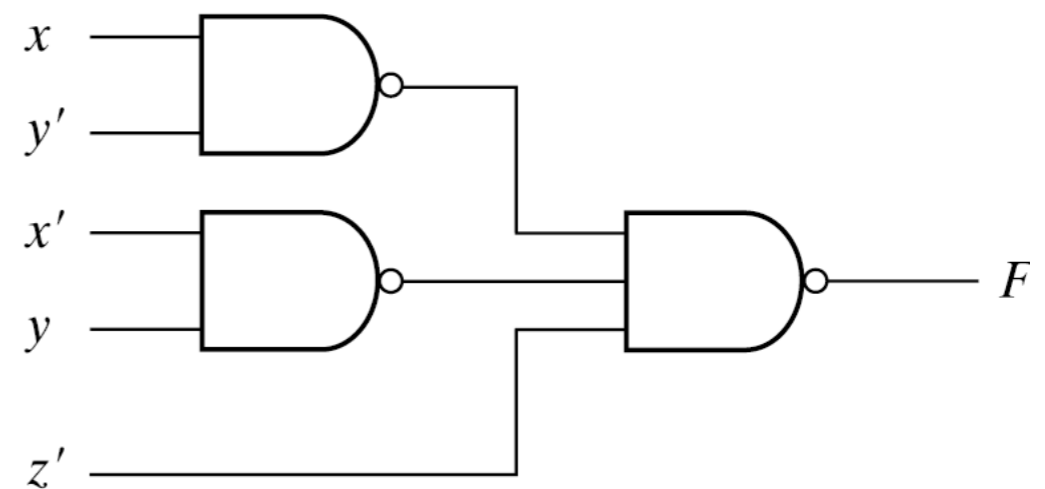
NAND-NAND Implementation (4/6)

• Example

$$F(x, y, z) = \sum (1, 2, 3, 4, 5, 7)$$



(b)



(c)

NAND-NAND Implementation (5 / 6)

- Multilevel-NAND circuits conversion procedure

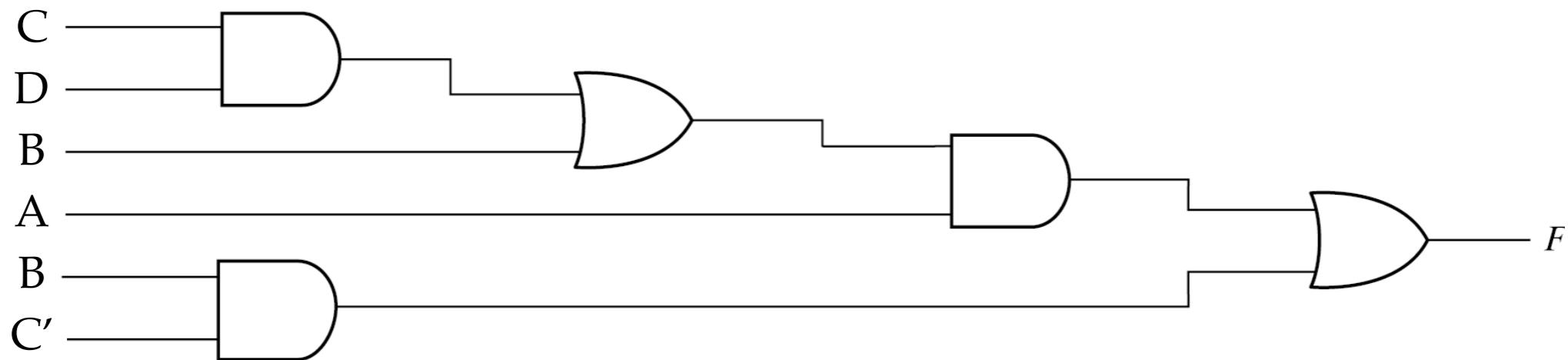
- Convert all AND gates to NAND gates with AND-Invert graphic symbols
- Convert all OR gates to NAND gates with Invert-OR graphic symbols
- Check all the bubbles (inverter) in the diagram and insert possible inverter to keep the original function

NAND-NAND Implementation (6/6)

• Multilevel NAND example

$$- F(A,B,C,D) = A(CD+B) + BC'$$

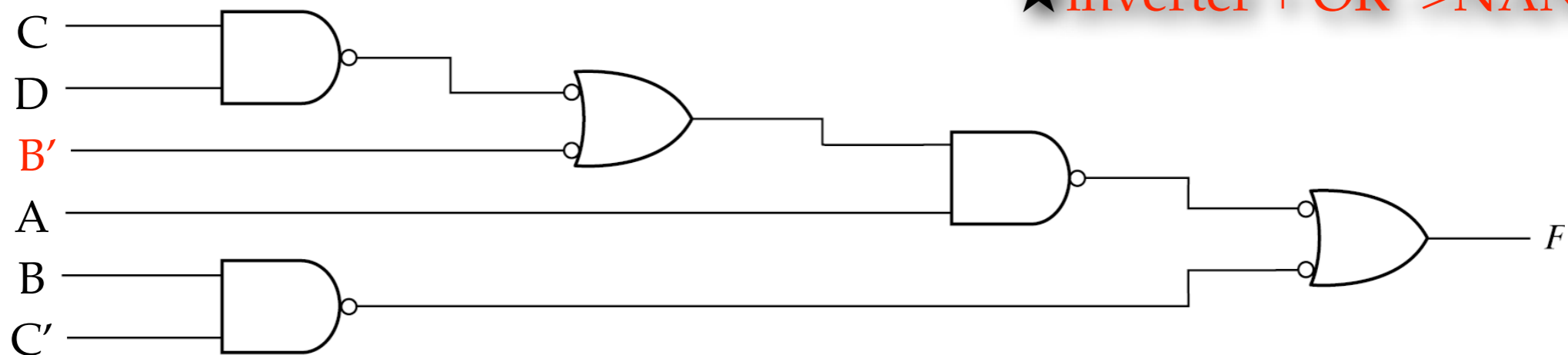
- AND-OR logic -> NAND-NAND logic



(a) AND-OR gates

★ AND->NAND + inverter

★ inverter + OR ->NAND



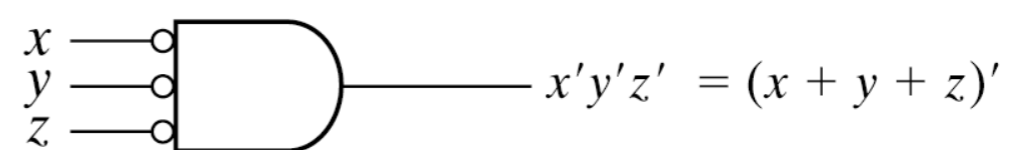
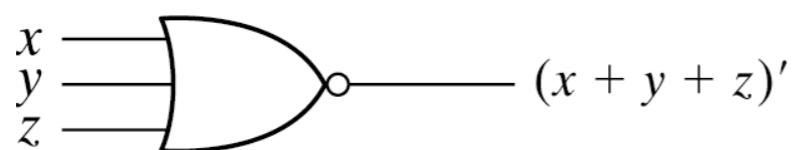
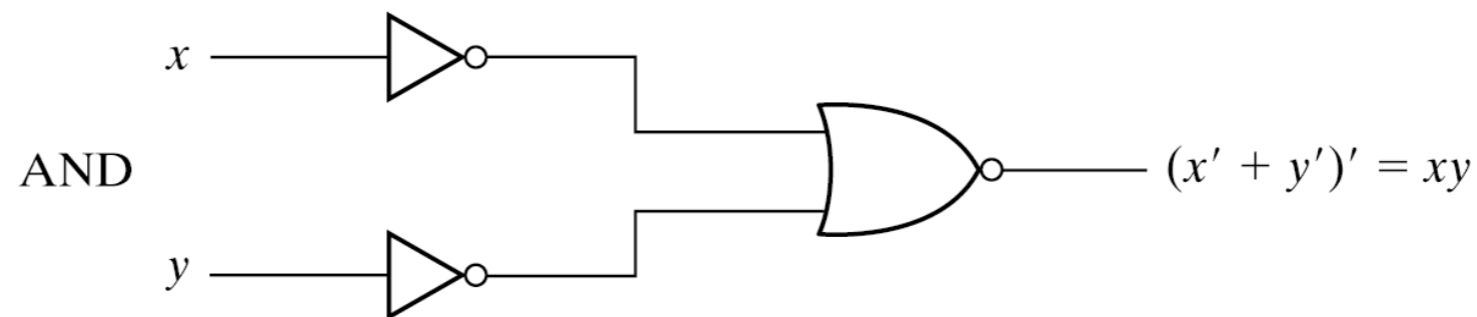
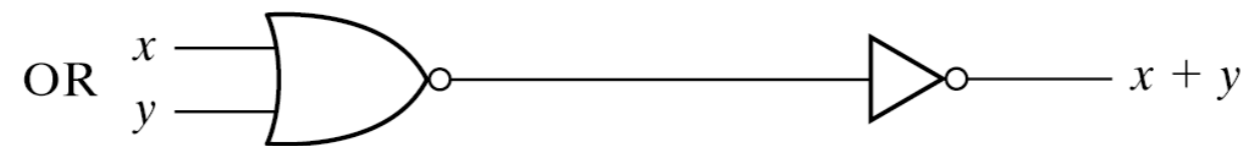
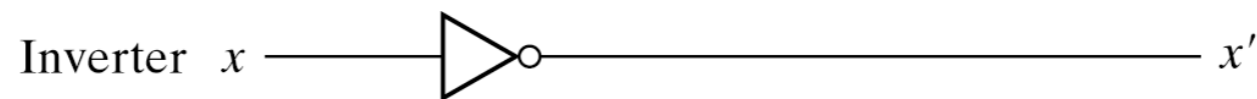
(a) NAND gates

NOR-NOR Implementation (1/2)

- NOR-NOR is the dual of the NAND-NAND implementation

– AND-OR \Rightarrow NAND-NAND

– OR-AND \Rightarrow NOR-NOR



NOR equivalent gates

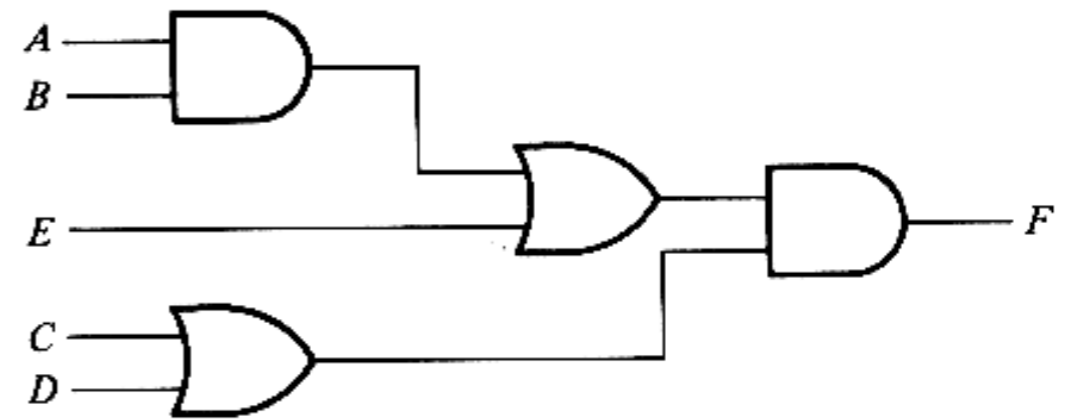
(a) OR-invert

(a) Invert-AND

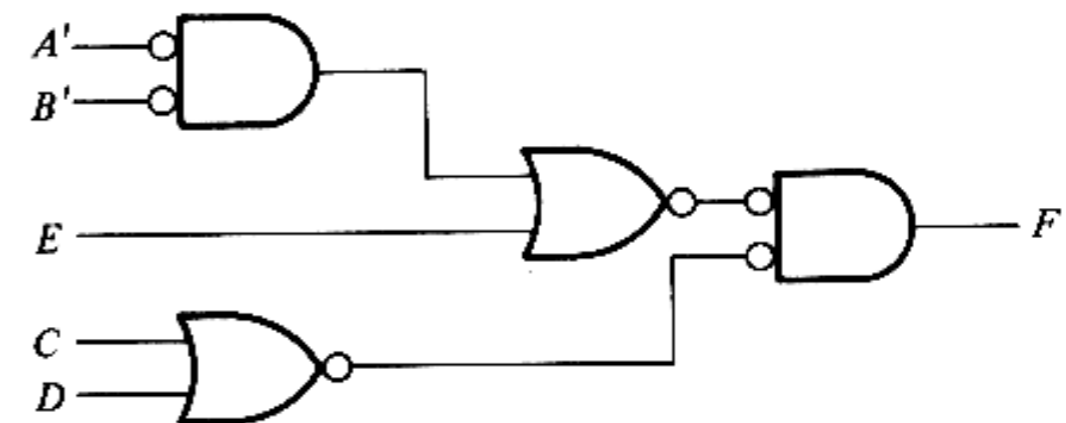
NOR-NOR Implementation (2/2)

• Example

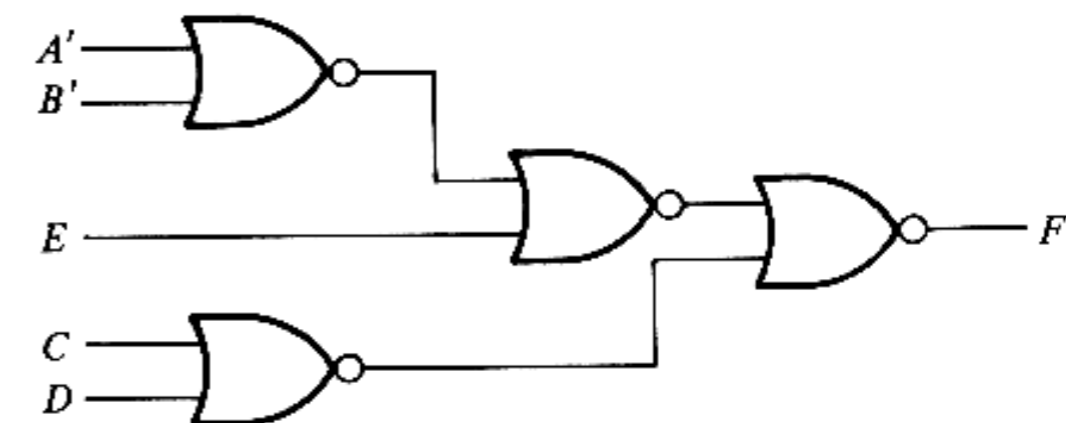
$$F(A, B, C, D, E) = (AB + E)(C + D)$$



(a) AND-OR diagram



(b) NOR diagram



(c) Alternate NOR diagram

Two-level Forms (1/2)

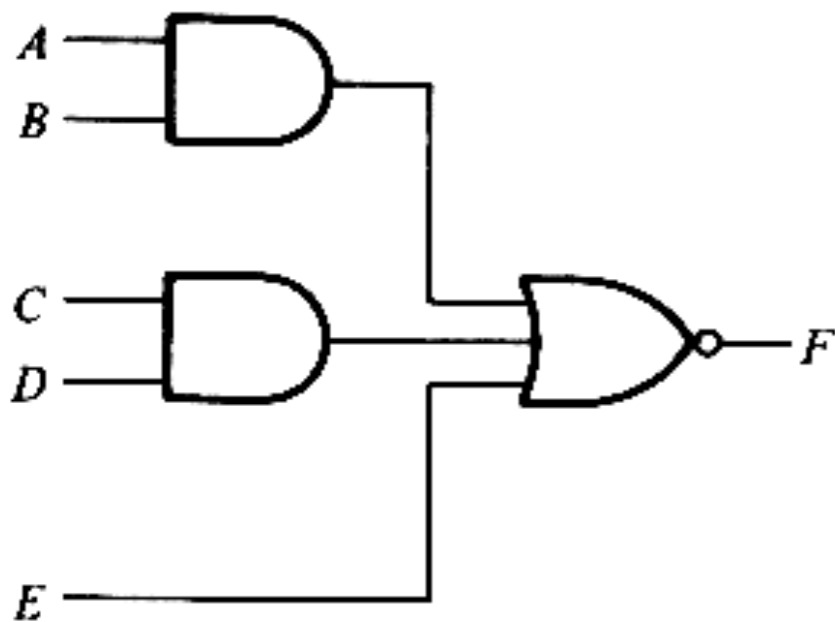
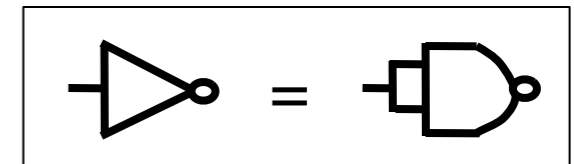
- AND/NAND/OR/NOR have 16 possible combinations of two-level forms
- Eight of them degenerate to a single operation
 - AND-AND \Rightarrow AND
 - OR-OR \Rightarrow OR
 - AND-NAND \Rightarrow NAND
 - OR-NOR \Rightarrow NOR
 - NAND-NOR \Rightarrow AND
 - NOR-NAND \Rightarrow OR
 - NAND-OR \Rightarrow NAND
 - NOR-AND \Rightarrow NOR

Two-level Forms (2/2)

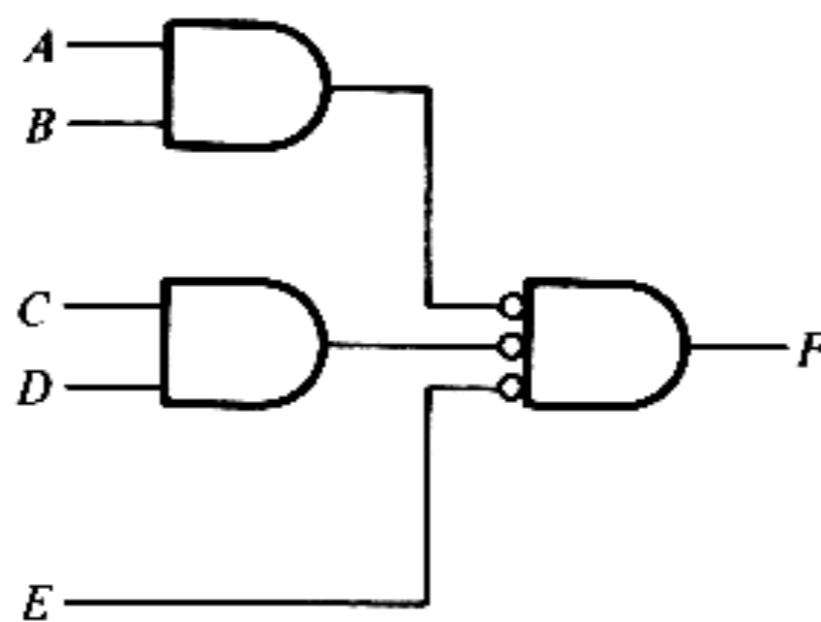
- Eight are non-degenerate forms
 - AND-OR \Rightarrow standard sum-of-products
 - NAND-NAND \Rightarrow standard sum-of-products
 - OR-AND \Rightarrow standard product-of-sums
 - NOR-NOR \Rightarrow standard product-of-sums
 - NAND-AND / AND-NOR \Rightarrow AND-OR-INVERT (AOI)
 - complement of sum-of-products
 - OR-NAND / NOR-OR \Rightarrow OR-AND-INVERT (OAI)
 - complement of product-of-sums

AND-OR-INVERT Circuits

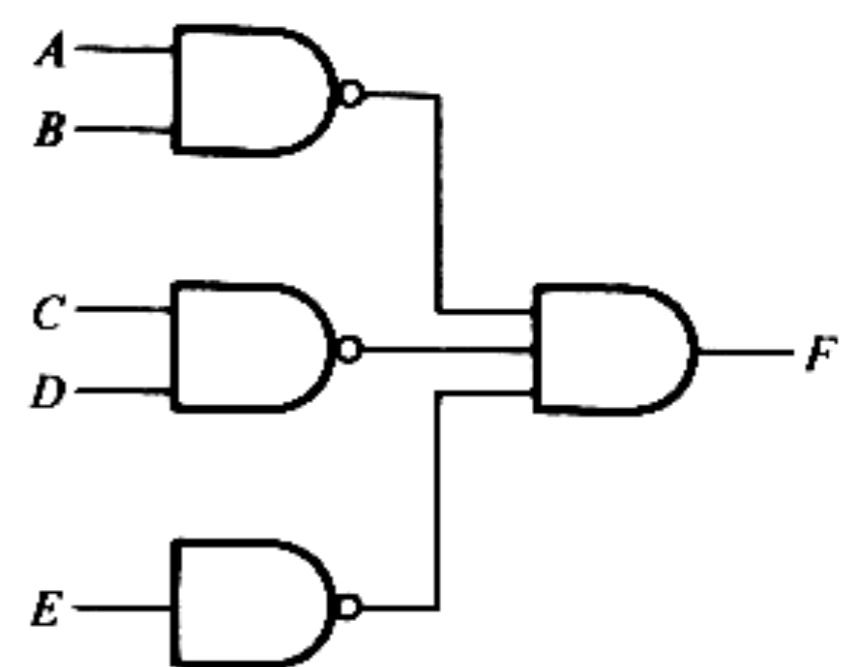
- NAND-AND = AND-NOR = AOI
- $F(A,B,C,D,E) = (AB + CD + E)'$
- $F'(A,B,C,D,E) = AB + CD + E$



(a) AND-NOR



(b) AND-NOR

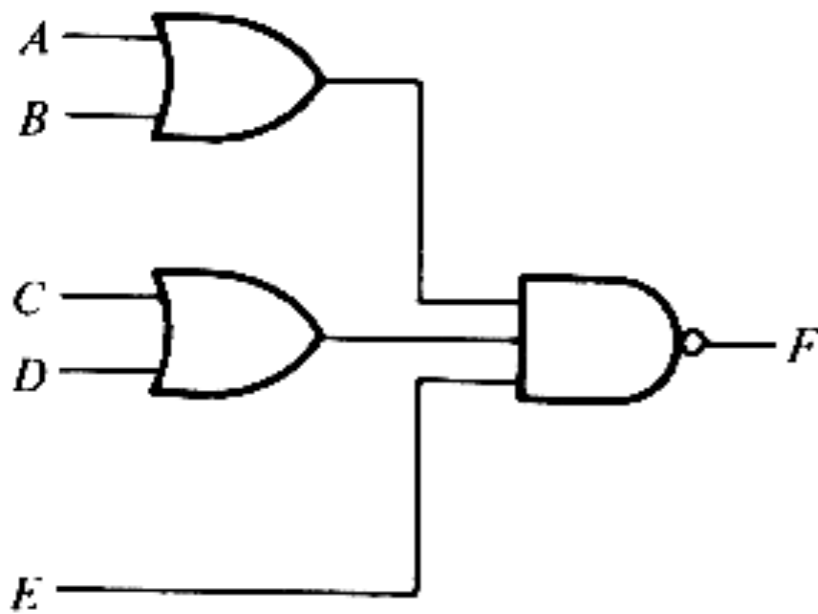
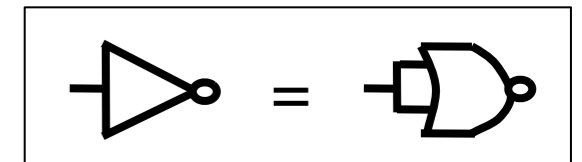


(c) NAND-AND

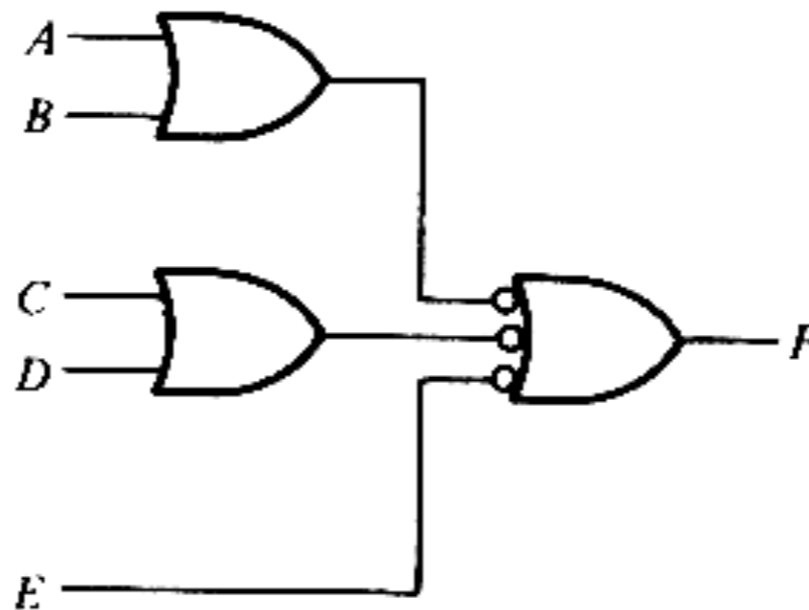
Combine 0's in K-map to simplify F' in sum-of-products

OR-AND-INVERT Circuits

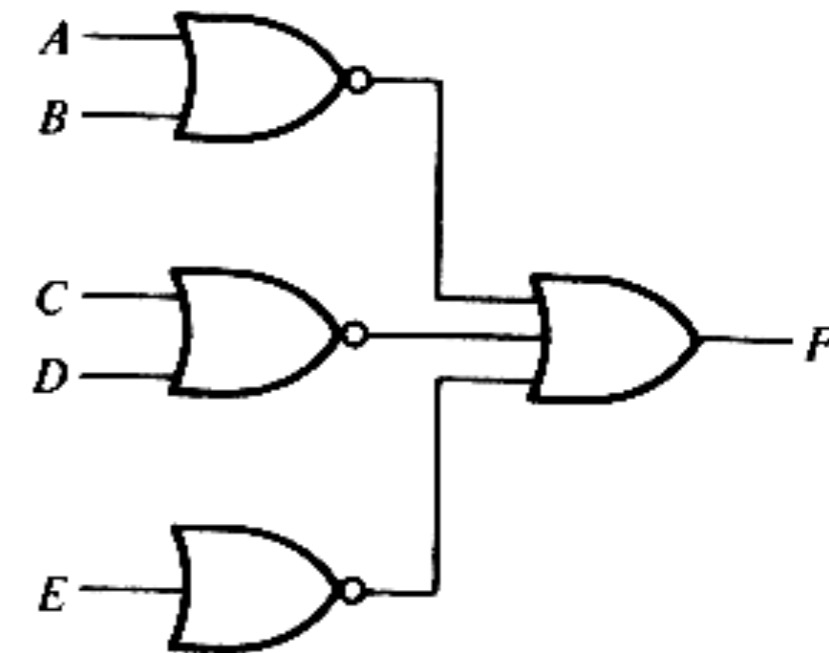
- OR-NAND = NOR-OR = OAI
- $F(A,B,C,D,E) = ((A+B)(C+D)E)'$



(a) OR-NAND



(b) OR-NAND



(c) NOR-OR

Combine 1's in K-map to simplify F' in product-of-sums and then invert the results

AOI & OAI Implementation (1/2)

• Example

– AOI implementation

• $F' = x'y + xy' + z$ (F' : sop of 0's) $\Rightarrow F = (x'y + xy' + z)'$

– OAI implementation

• $F = x'y'z' + xyz'$ (F : sop of 1's) $\Rightarrow F' = (x+y+z)(x'+y'+z) \Rightarrow F = ((x+y+z)(x'+y'+z'))'$

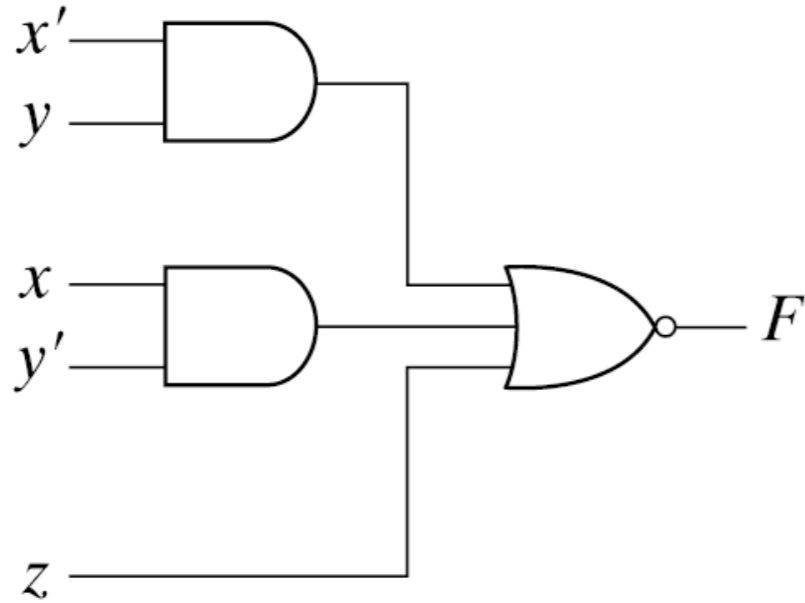
		yz		y	
		00	01	11	10
x	0	1	0	0	0
	1	0	0	0	1

z

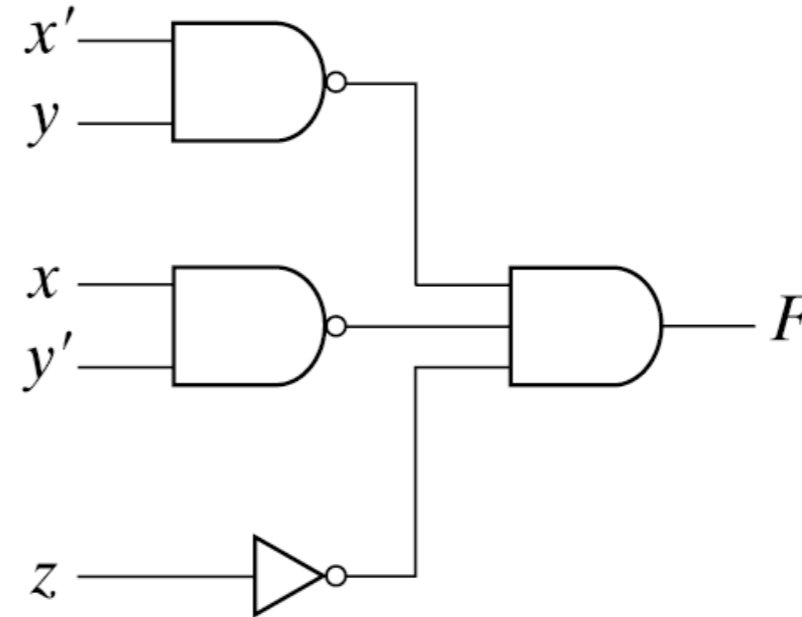
$$F = x'y'z' + xyz'$$

$$F' = x'y + xy' + z$$

AOI & OAI Implementation (2/2)

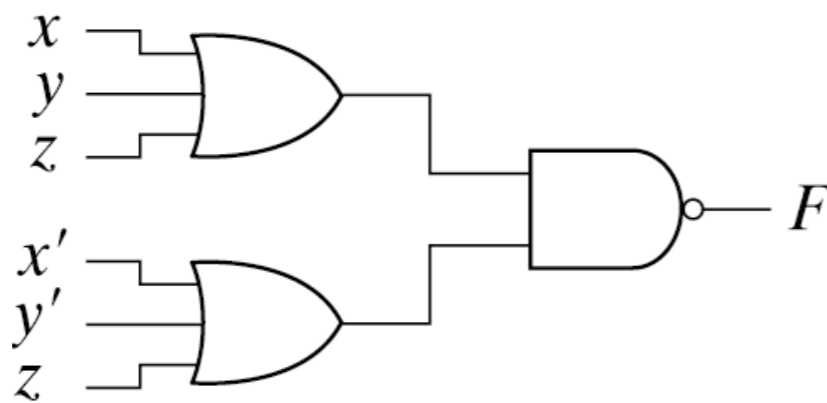


AND-NOR

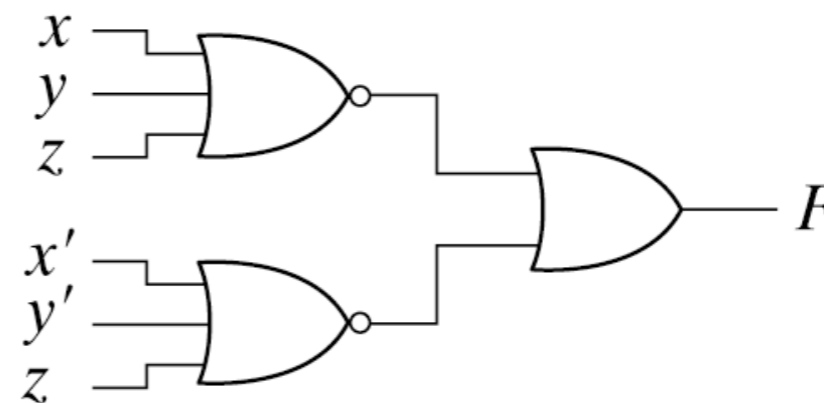


NAND-AND

$$(b) F = (x'y + xy' + z)'$$



OR-NAND



NOR-OR

$$(c) F = [(x + y + z)(x' + y' + z)]'$$

Technology Mapping (1/2)

- The conversion process from an expression/schematic with AND, OR, and NOT gates to one with only NAND or NOR gates
 - Rule 1: $xy = ((xy)')'$ (NAND-Invert)
 - Rule 2: $x+y = ((x+y)')' = (x'y)'$ (Invert-NAND)
 - Rule 3: $xy = ((xy)')' = (x'+y)'$ (Invert-NOR)
 - Rule 4: $x+y = ((x+y)')'$ (NOR-Invert)

Technology Mapping (2/2)

