

EECS 204002
 Data Structures 資料結構
 Prof. REN-SONG TSAY 蔡仁松 教授
 NTHU

**CH. I
 BASIC CONCEPTS**

2018/9/9 © Ren-Song Tsay, NTHU, Taiwan 1

1.5

Algorithm

2018/9/9 © Ren-Song Tsay, NTHU, Taiwan 2

1.5 **What is an Algorithm?**

An **algorithm** is a finite set of instructions that accomplishes a particular task (problem) and satisfies the following criteria:

- **Input**
 - Zero/more quantities are externally supplied.
- **Output**
 - At least one quantity is produced.
- **Definiteness**
 - Each instruction is clear and unambiguous.
- **Finiteness**
 - Terminate after a finite number of steps.
- **Effectiveness:**
 - Every instruction must be basic and easy to be computed.

3

I.5.1 **Representation of Algorithms**

- Natural languages
 - English, ...etc.
- Graphic representation
 - Flowchart.
 - Feasible only if the algorithm is small and simple.
- Programming language
 - C++
 - Concise and effective!

4

I.5.1 **Example: Binary Search**

Problem statement: Assume we have $n \geq 1$ distinct integers that are **sorted** in array $A[0] \dots A[n - 1]$. Determine the existence of an integer x . If $x = A[j]$, return index j ; otherwise return -1 .

A[0] A[1] A[2] A[3] A[4] A[5] A[6] A[7]

| | | | | | | | | |
|---|---|---|---|---|---|----|----|----|
| A | 1 | 3 | 5 | 8 | 9 | 17 | 32 | 50 |
|---|---|---|---|---|---|----|----|----|

Eg. For $x=9$, return index 4;
For $x=10$, return -1.

5

I.5.1 **BS in Plain English**

1. Let *left* and *right* denote the left and right ends of the list with initial value 0 and $n-1$.
2. Let $middle = (left+right) / 2$ be the middle position in the list
3. Compare $A[middle]$ with x and obtain three results:
 - a. $x < A[middle]$: x must be somewhere between 0 and $middle-1$. We set *right* to $middle-1$
 - b. $x == A[middle]$: We return *middle*
 - c. $x > A[middle]$: x must be somewhere between $middle+1$ and $n-1$. We set *left* to $middle+1$.
4. If x is not found and there are still integers to check, we recalculate *middle* and repeat the above comparison.

6

1.5.1

BS in Pseudo C++ Code

```
int BinarySearch(int *A, const int x, const int n)
{ int left=0, right=n-1;

  while (left <= right)
  { // more integers to check
    int middle = (left+right)/2;
    if (x < A[middle]) right = middle-1;
    else if (x > A[middle]) left = middle+1;
    else return middle;
  } // end of while
  return -1; // not found
}
```

7

1.5.2

Recursive Algorithm

- A powerful mechanism to make your algorithm or code more clear.
- Direct recursion :
 - Function calls itself directly.
 - Eg. `funcA` \Rightarrow `funcA`.
- Indirect recursion:
 - Function A calls other function B that invoke the function A itself.
 - Eg. `funcA` \Rightarrow `funcB` \Rightarrow `funcA`.

8

A Recursively Defined Problem

The binomial coefficient

$$C(n, m) = \frac{n!}{m!(n-m)!}$$

can be computed by the recursive formula:

$$C(n, m) = C(n - 1, m) + C(n - 1, m - 1)$$

where $C(0,0) = C(n, n) = 1$

9

Principles for Feasible Recursive Algorithms

- **Termination conditions:**
 - The function should return a value or stop calling itself under certain conditions.
- **Decreased Parameters**
 - So that each call is one step closer to a termination condition.

10

There is a “While” statement

- Replace with if-else and recursion
- In Binary Search problem...

```
int BinarySearch(int *A, const int x, const int n)
{ int left=0, right=n-1;

  while (left <= right)
  {
    ...
  }
  return -1;
}
```

11

Recursive Binary Search

```
int BinarySearch(int *A, const int x, const int
left, const int right )
{ // Search the A[left]...A[right] for x
if (left <= right) { // more integers to check
int middle = (left+right)/2;
if (x < A[middle])
return BinarySearch(A, x, left, middle-1);
else if (x > A[middle])
return BinarySearch(A, x, middle+1, right);
return middle;
} // end of if
return -1; // not found
}
```

12

1.5.2 **Example**

- Search for $x=9$ in array $A[0] \dots [7]$:

| | | | | | | | | |
|---|------|------|------|------|------|------|------|------|
| | A[0] | A[1] | A[2] | A[3] | A[4] | A[5] | A[6] | A[7] |
| A | 1 | 3 | 5 | 8 | 9 | 17 | 32 | 50 |

\uparrow \uparrow \uparrow
 1st 3rd 2nd


- 1st call: `BinarySearch(A, 9, 0, 7)`
- 2nd call: `BinarySearch(A, 9, 4, 7)`
- 3rd call: `BinarySearch(A, 9, 4, 4)`
return index 4.

13

Quiz

Write down the recursive version of Binomial coefficient in

Recursive form
 $C(n,m) = C(n-1,m) + C(n-1,m-1)$
Termination conditions
 $C(0,0) = C(n,n) = 1$



14

1.5.2 **Criteria of a "Good" Program**

- Does it do what you want to do?
- Does it work correctly?
- Any documentation about how to use it?
- Are functions created logically?
- Is the code readable?
- However, the above questions are **HARD** to achieve (at least when only DS is taught).
- So, we focus on the "**Performance**" of the program

16
