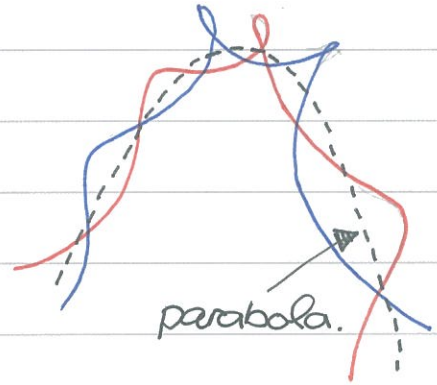




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HH0087 Center of Mass.

Consider the trajectories of tossed baton in the air. They look quite complicated. BUT! If we define a point



$$\vec{r}_{cm} = \frac{1}{M} (m_1 \vec{r}_1 + m_2 \vec{r}_2), \quad \text{where } M = m_1 + m_2,$$

its trajectory is a simple parabola. This amazing point is the "center of mass".

① Dynamics of CM. Consider a two-particle system

$$m_1 \frac{d^2 x_1}{dt^2} = F_1 + f_{12}$$

$$m_2 \frac{d^2 x_2}{dt^2} = F_2 + f_{21}$$

$$\rightarrow \frac{d^2}{dt^2} (m_1 x_1 + m_2 x_2) = F_1 + F_2$$

Define the center of mass coordinate $x_{cm} = \frac{1}{M} (m_1 x_1 + m_2 x_2)$

$$M \frac{d^2 x_{cm}}{dt^2} = F_{ex}$$

The dynamics of CM only depends on the external force!

The idea can be generalized to N-particle system in 3D,

$$\vec{r}_{cm} = \frac{1}{M} (m_1 \vec{r}_1 + m_2 \vec{r}_2 + \dots + m_N \vec{r}_N), \quad M = m_1 + m_2 + \dots + m_N$$

Taking time derivatives on both sides,

↑
total mass.

$$\vec{v}_{cm} = \frac{d\vec{r}_{cm}}{dt} = \frac{1}{M} (m_1 \vec{v}_1 + m_2 \vec{v}_2 + \dots + m_N \vec{v}_N)$$

One more derivative leads to

$$\vec{a}_{cm} = \frac{d^2 \vec{r}_{cm}}{dt^2} = \frac{1}{M} (m_1 \vec{a}_1 + m_2 \vec{a}_2 + \dots + m_N \vec{a}_N)$$





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The EOM for the center of mass is simple,

$$m_1 \vec{a}_1 = \vec{F}_1 + (\vec{f}_{12} + \vec{f}_{13} + \dots + \vec{f}_{1N})$$

$$m_2 \vec{a}_2 = \vec{F}_2 + (\vec{f}_{21} + \vec{f}_{23} + \dots + \vec{f}_{2N})$$

$$\vdots$$

$$+ m_N \vec{a}_N = \vec{F}_N + (\vec{f}_{N1} + \vec{f}_{N2} + \dots + \vec{f}_{NN-1})$$

$$\rightarrow m_1 \vec{a}_1 + m_2 \vec{a}_2 + \dots + m_N \vec{a}_N = \vec{F}_1 + \vec{F}_2 + \dots + \vec{F}_N$$

That is to say, $M \vec{a}_{cm} = \vec{F}_{ex}$. The motion of CM only depends on the total external force.

In the absence of \vec{F}_{ex} , $M \vec{a}_{cm} = 0$. $\rightarrow M \frac{d\vec{v}_{cm}}{dt} = 0$

$$M \vec{v}_{cm} = \text{const} \rightarrow m_1 \vec{v}_1 + m_2 \vec{v}_2 + \dots + m_N \vec{v}_N = \text{const}$$

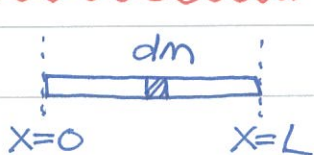
So you can see the conservation of momentum when the external force vanishes.

① **Continuous limit** When the particle number is huge, it is often possible to define the CM by integrals,

$$\vec{r}_{cm} = \frac{1}{M} \int \vec{r} dm$$

We would work out some examples to get familiar with the notation.

example 1: The linear density $\lambda \equiv M/L$, $dm = \lambda dx$



$$\begin{aligned} x_{cm} &= \frac{1}{M} \int x dm = \frac{1}{M} \int_0^L \lambda x dx \\ &= \frac{\lambda}{M} \frac{x^2}{2} \Big|_0^L = \frac{\lambda}{M} \frac{L^2}{2} = \frac{L}{2} \end{aligned}$$

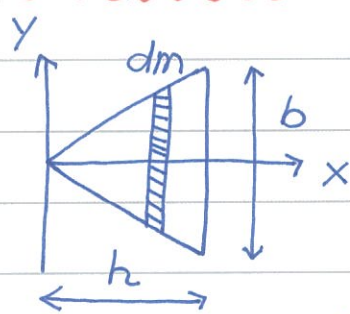
The CM locates at the center of the rod — quite reasonable. Suppose $\lambda = \lambda(x)$ is NOT uniform now. Do you know how to compute x_{cm} ?





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example 2:



$$\sigma = M/A = 2M/hb$$

$$dm = \sigma \cdot dA = \sigma \cdot \left(\frac{x}{h} \cdot b\right) \cdot dx$$

$$dm = \frac{\sigma b}{h} x dx$$

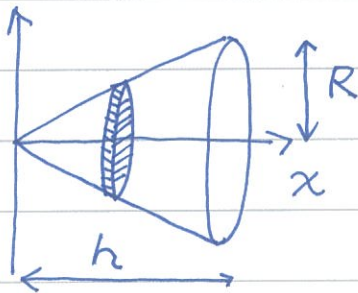
According to the definition of CM,

$$x_{cm} = \frac{1}{M} \int x dm = \frac{1}{M} \int_0^h x \cdot \frac{\sigma b}{h} x dx = \frac{\sigma b}{Mh} \int_0^h x^2 dx$$

$$\rightarrow x_{cm} = \frac{2}{h^2} \cdot \frac{1}{3} h^3 = \frac{2}{3} h \quad \# \text{ closer to the bottom } \ddot{\circ}$$

example 3:

$$\rho = M/V = M / \left(\frac{1}{3} \pi R^2 h\right) = 3M / \pi R^2 h$$



One needs to find the expression for the infinitesimal element of mass,

$dm = \rho dV = \rho \cdot \pi r^2 dx$

$$r = R \cdot \left(\frac{x}{h}\right)$$

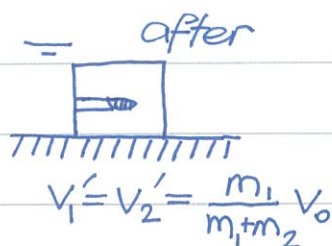
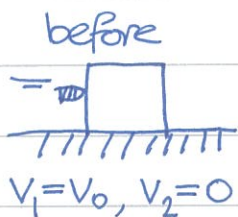
$$= \frac{\rho \pi R^2}{h^2} x^2 dx$$

Now we are ready to compute the CM coordinate x_{cm} .

$$x_{cm} = \frac{1}{M} \int x dm = \frac{\rho \pi R^2}{M h^2} \int_0^h x^3 dx = \frac{3}{h^3} \cdot \frac{1}{4} h^4$$

$$\rightarrow x_{cm} = \frac{3}{4} h \quad \# \text{ It is even closer to the bottom } \ddot{\circ}$$

① 1D collision revisited.



No external force \rightarrow The dynamics of the CM is trivial

$$v_{cm} = \frac{dx_{cm}}{dt} = \frac{m_1 v_0}{m_1 + m_2}$$

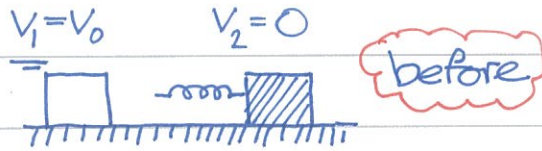
$$x_{cm}(t) = x_0 + \frac{m_1}{m_1 + m_2} v_0 t$$



cm is a pretty good description.



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before



after

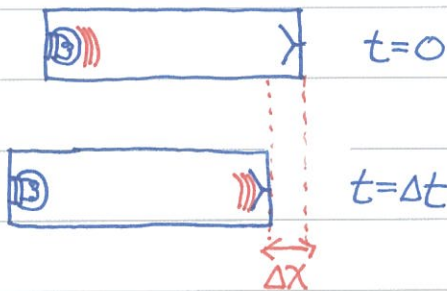
$$V_1' = \frac{m_1 m_2}{m_1 + m_2} V_0 \quad V_2' = \frac{2m_1}{m_1 + m_2} V_0$$

Again, no external force, the CM dynamics is trivial, $x_{cm} = x_0 + \frac{m_1 V_0}{m_1 + m_2} t$.

However, its trajectory does not faithfully

capture the motion of the 2-body system.

① $E=mc^2$: Here we would like to present an interesting gedanken experiment that leads to the famous $E=mc^2$.



A light flash is generated at $t=0$ and then absorbed at later time Δt . Because the light flash carries both energy E and momentum P (related by $E=PC$ from Maxwell equations),

the box will move in opposite direction as shown.

But, here comes the puzzle... No external force, the CM was at rest, but $\Delta x_{cm} = \Delta x \neq 0$?! 🤔

To cure the problem, assume the light flash carries mass m . Because the CM is at rest,

$$\Delta x_{cm} = 0 \Rightarrow m \Delta x_e + M \Delta x_B = 0$$

$$m(L - \Delta x) + M(-\Delta x) = 0 \Rightarrow \frac{\Delta x}{L - \Delta x} = \frac{m}{M}$$

On the other hand, from the basic kinematics,

$$\Delta x = v \Delta t = \frac{P}{M} \Delta t \quad \text{and} \quad \Delta t = \frac{L - \Delta x}{c}$$





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Therefore, $\Delta x = \frac{P}{M} \cdot \left(\frac{L - \Delta x}{c} \right)$

$$\rightarrow \frac{\Delta x}{L - \Delta x} = \frac{P}{Mc}$$

Note that the box and the light flash carry the same momentum P with opposite directions.

Compare both equations,

$$\frac{m}{M} = \frac{P}{Mc} \rightarrow \underline{p = mc}$$

Furthermore, making use of the relation $E = pc$ from Maxwell equations, we obtain the relation

$$\boxed{E = pc = mc^2} \text{ for the traveling light flash } \odot$$

With more advanced techniques, one can show that $E = mc^2$ holds true for general cases!



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清大東院

